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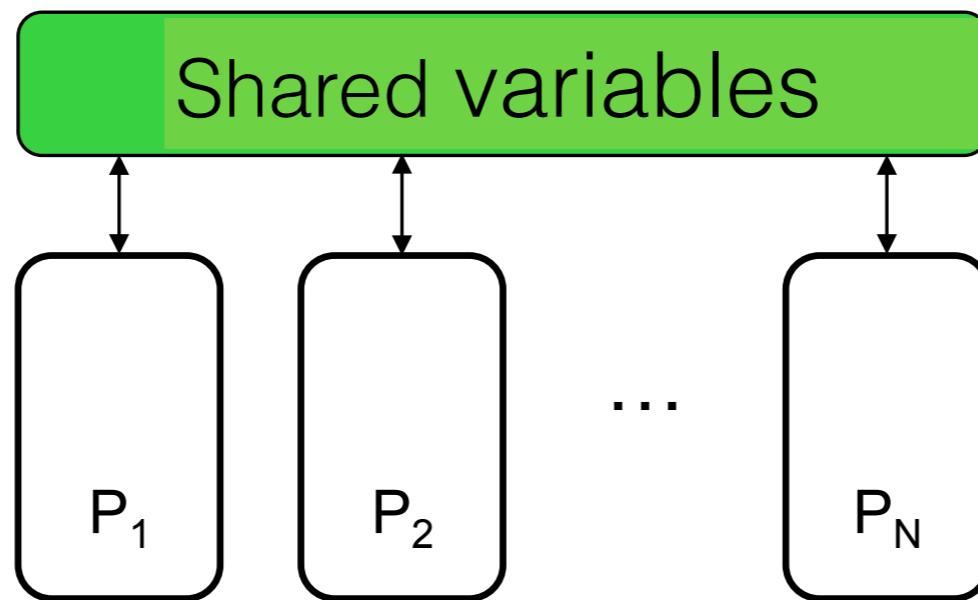
Counter-Example Guided Program Verification

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Uppsala University, Sweden

Concurrent Programs

1. Parallel processes with shared variables



2. Interleaving (Sequentially Consistent) semantics:

- Computations of different processes are shuffled
- Program order is preserved for each process

Verification of Concurrent Programs

For a program P , and a (control + variable values) state s :

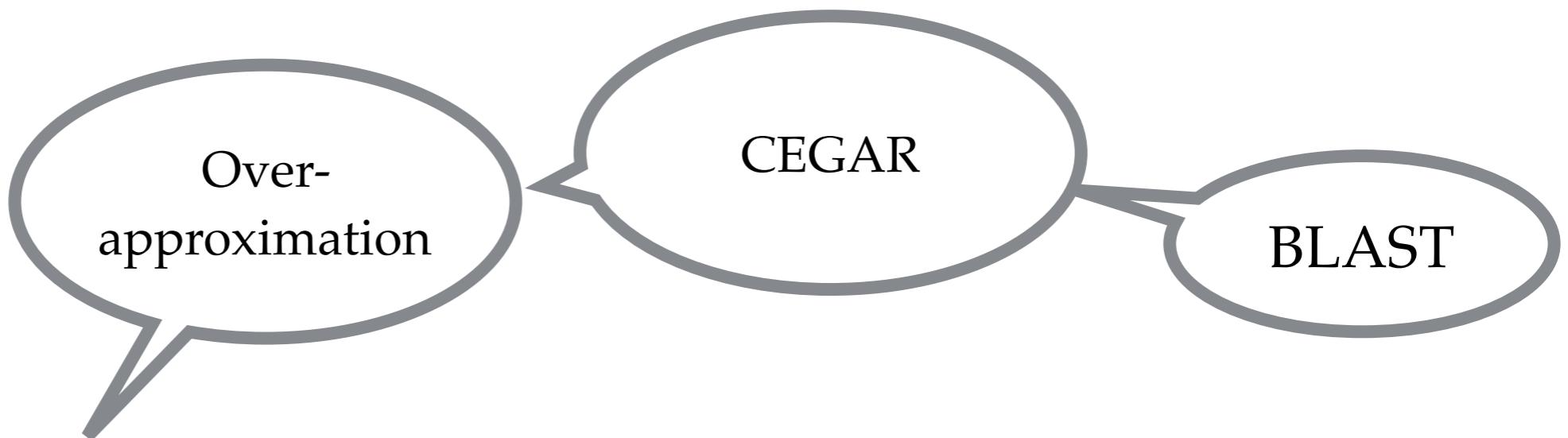
State Reachability Problem (Safety)

s is reachable in P ?

State space explosion problem

Verification of Concurrent Programs

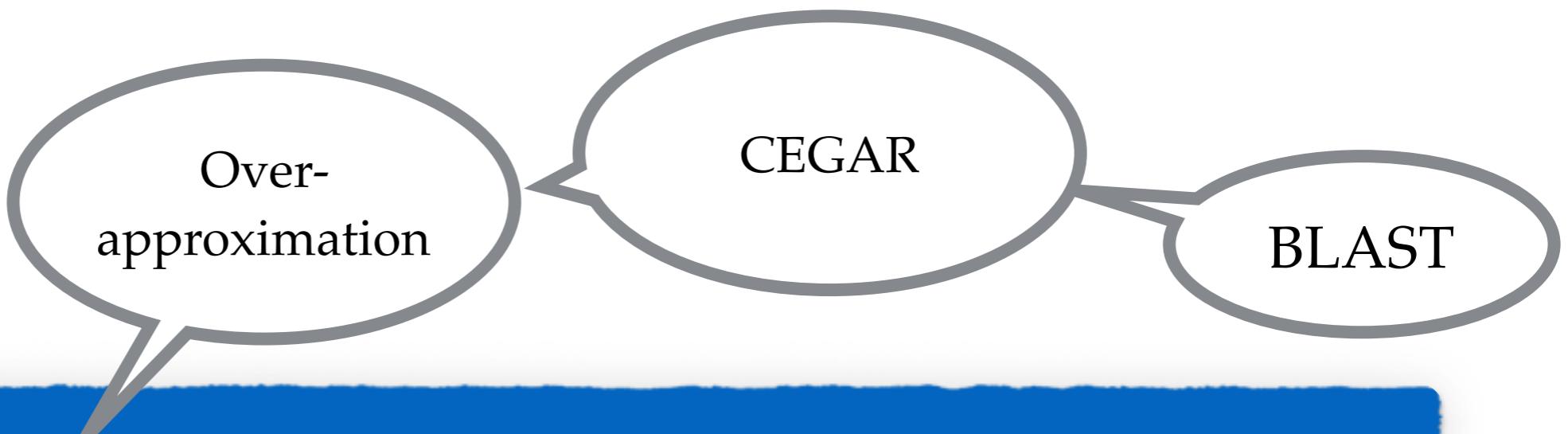
State Reachability Problem (Safety)



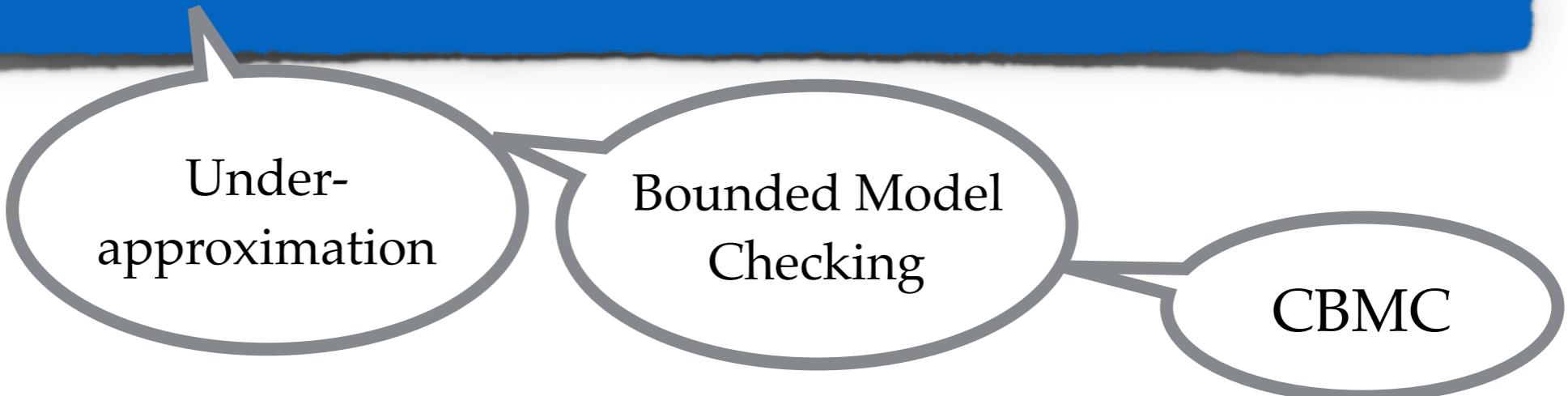
State space explosion problem

Verification of Concurrent Programs

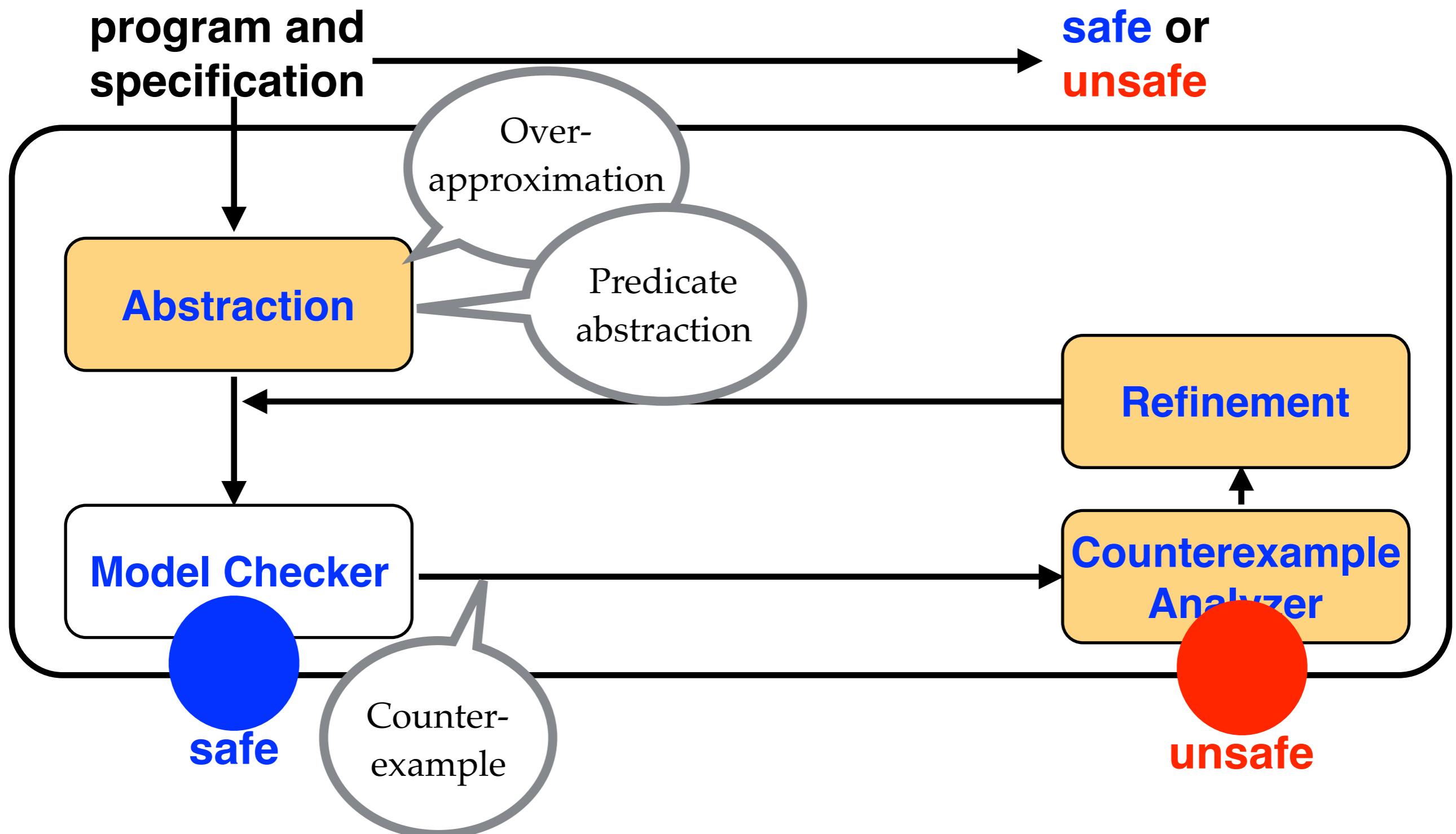
State Reachability Problem (Safety)



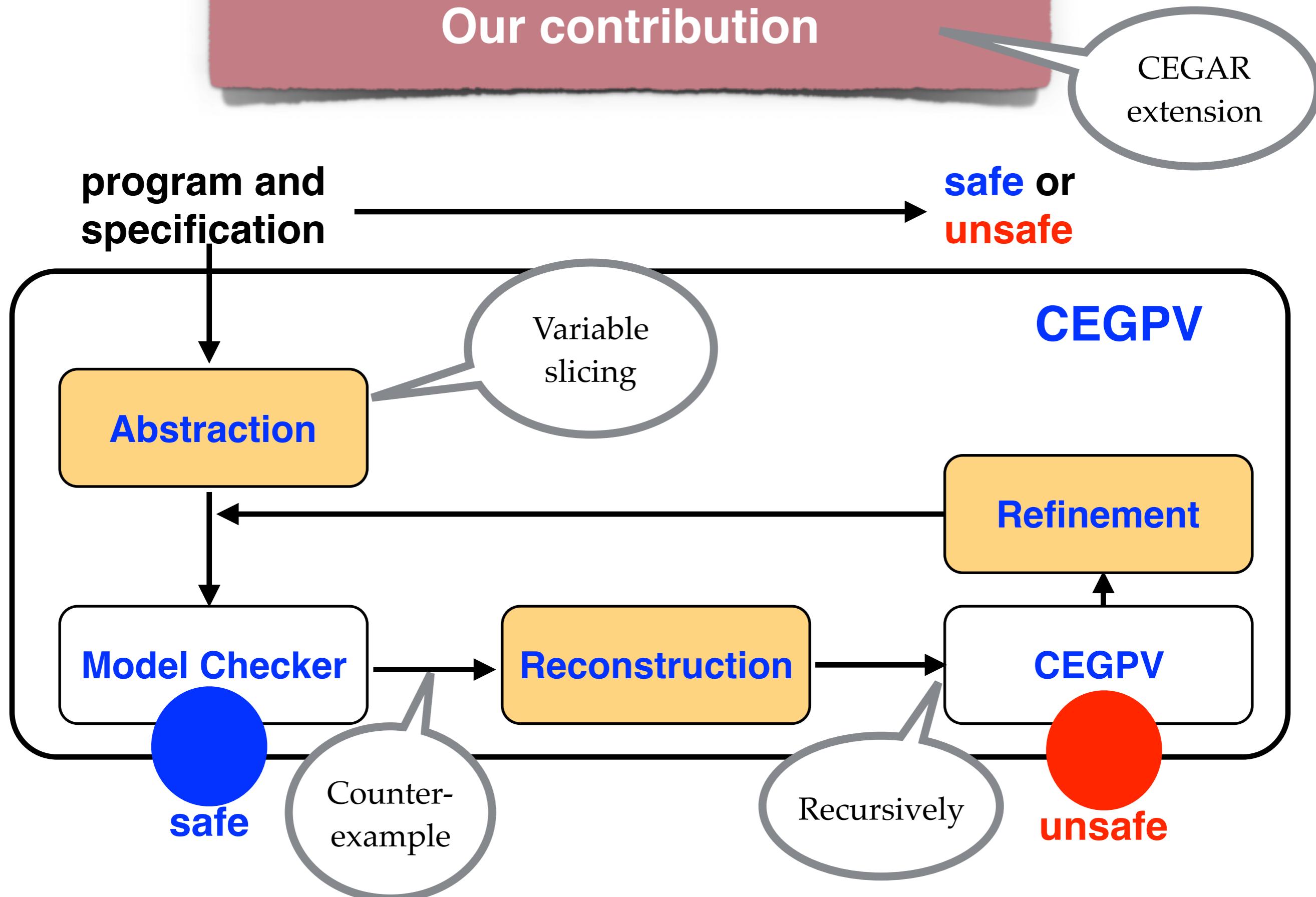
Combining over/under-approximation



CEGAR



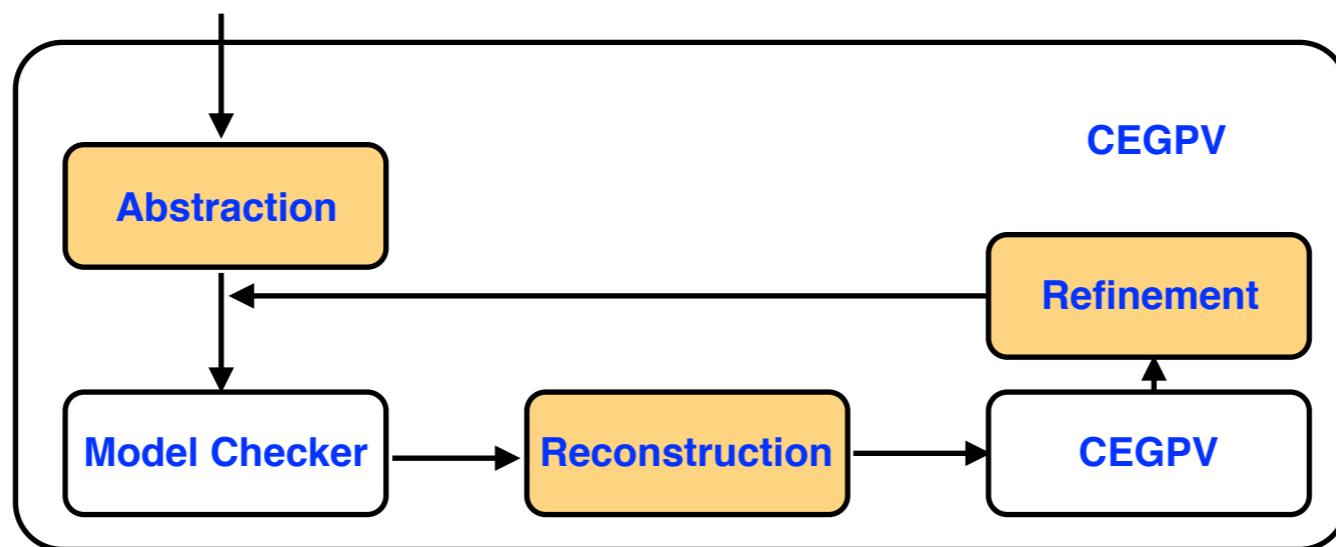
Our contribution



Our contribution

1. Deal with the state-space explosion problem
2. CEGAR extension for program verification
3. Code to code translation

Can run on any back-end tools



Example

SV-COMP

var: x, y, z, t1, t2

P1: $x = y?z?0:1:1$

P2: $y = z$

P3: $z = 0$

P4: $t1 = x$

P5: assert($t1 + t2 \neq 1$)

Q1: $x = y?0:z?0:1$

Q2: $y = !z$

Q3: $z = 1$

Q4: $t2 = x$

*if (y)
x = 0
else if (z)
x = 0
else
x = 1*

Safety
property

Variable dependency

var: x, y, z, t1, t2

P1: $x = y?z?0:1:1$

P2: $y = z$

P3: $z = 0$

P4: $t1 = x$

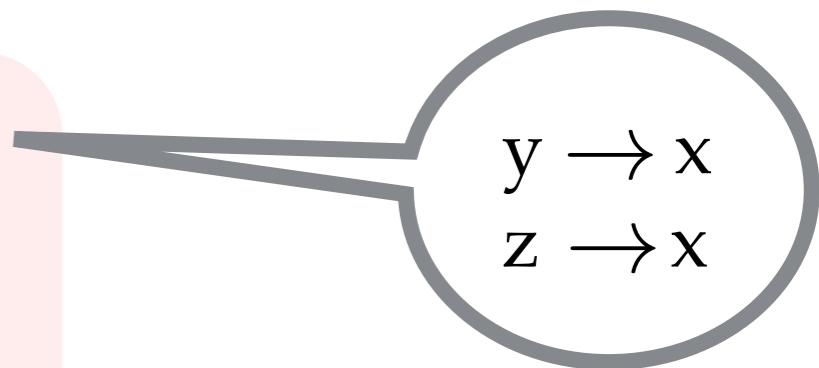
P5: assert($t1 + t2 \neq 1$)

Q1: $x = y?0:z?0:1$

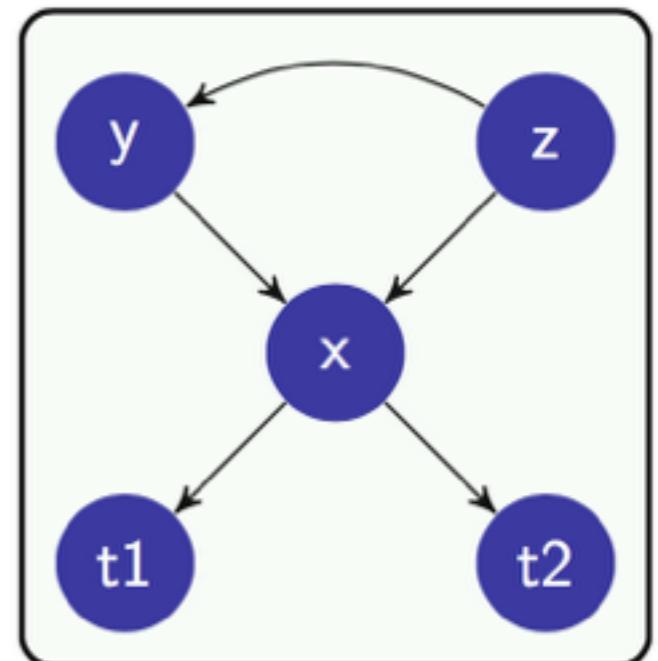
Q2: $y = !z$

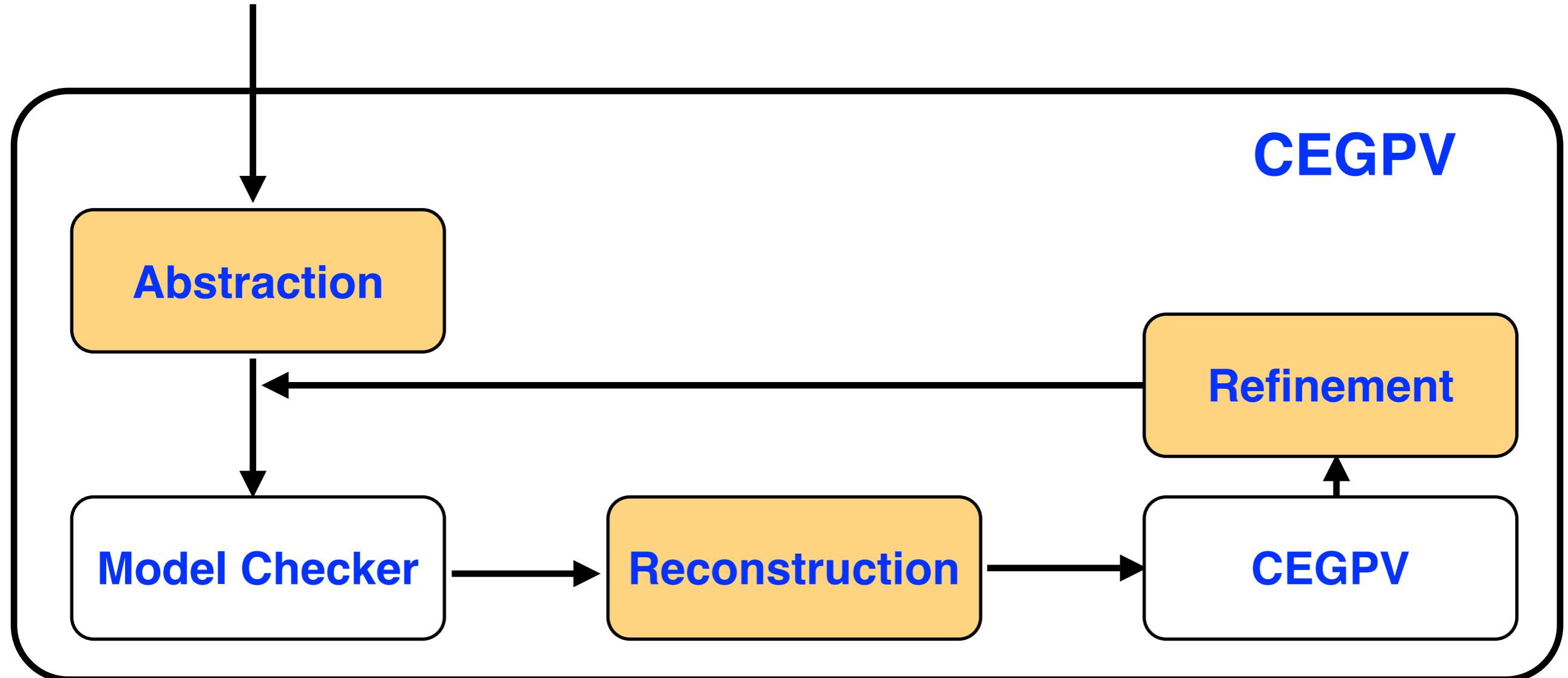
Q3: $z = 1$

Q4: $t2 = x$



Variable dependency graph





Abstraction

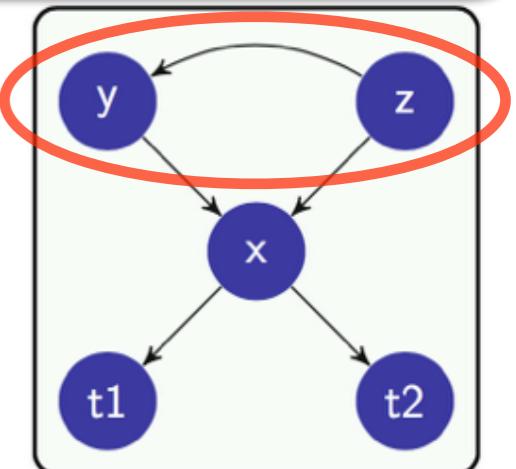
Model Checker

Reconstruction

Refinement

CEGPV

1. Replace some variables by a **non-deterministic** value (*)
2. Remove assignments of removed variables



var: x, y, z, t1, t2

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Abstraction

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2. Remove assignments of removed variables

removing
variables

contain
removing
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var: x, t1, t2

P1: $x = y?z?0:1:1$

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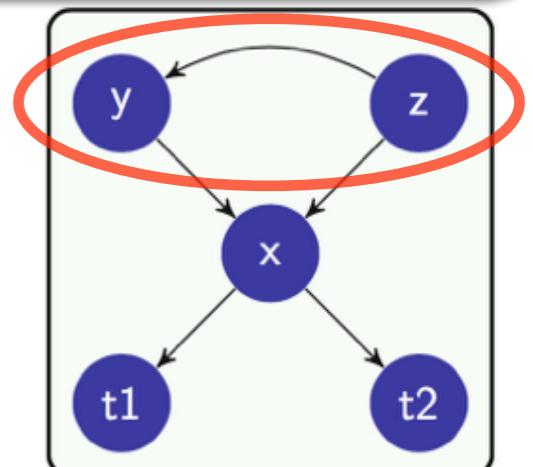
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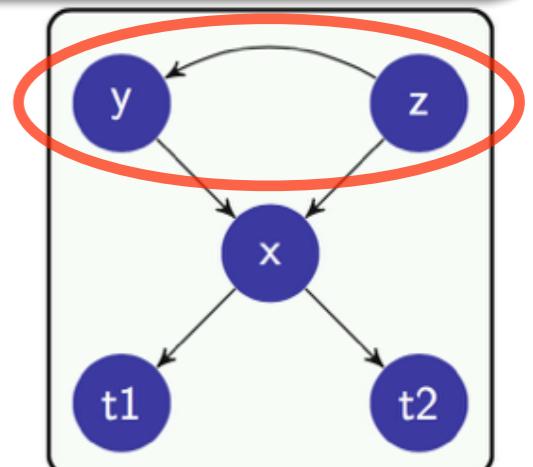
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1. Replace some variables by a **non-deterministic** value (*)
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removing
variables

var: x, t1, t2

P1: $x = *$ ✓

P2: $* = *$ ✓

P3: $* = 0$ ✓

P4: $t1 = x$

P5: assert($t1 + t2 \neq 1$)

Q1: $x = *$ ✓

Q2: $* = *$ ✓

Q3: $* = 1$ ✓

Q4: $t2 = x$

Abstraction

Model Checker

Reconstruction

Refinement

CEGPV

1. Replace some variables by a **non-deterministic** value (*)
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removing
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assignment
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Abstraction

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removing
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var: x, t1, t2

P1: $x = *$

x

P3: $* = 0$

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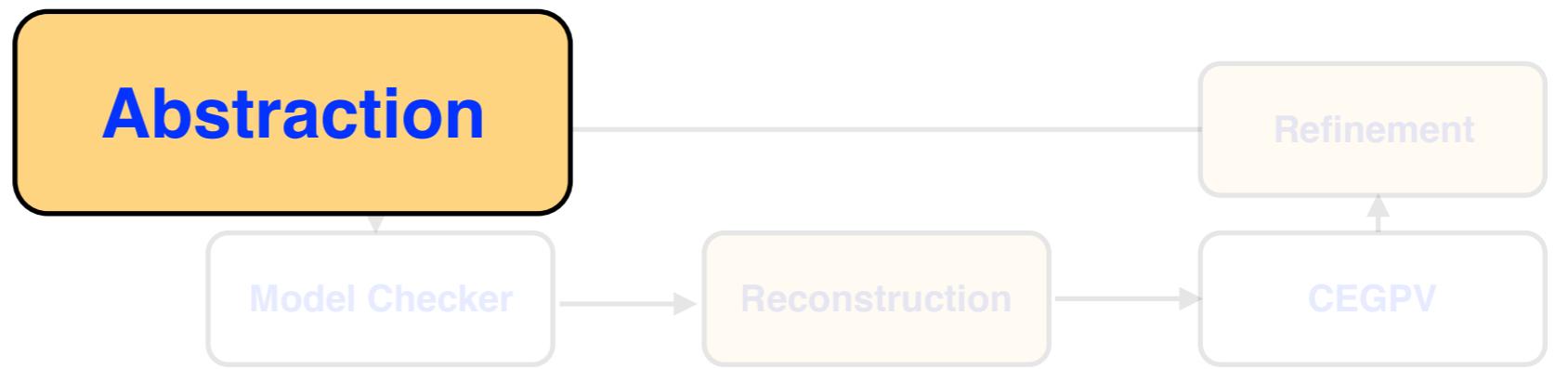
P5: assert($t1 + t2 \neq 1$)

Q1: $x = *$

Q2: $* = *$

Q3: $* = 1$

Q4: $t2 = x$



1. Replace some variables by a **non-deterministic** value (*)
2. Remove assignments of removed variables

removing
variables

The diagram shows a code snippet with annotations. At the top, it says "var: x, t1, t2". Below this, there are two colored boxes: a purple one on the left and a pink one on the right. The purple box contains statements P1, P4, and P5. The pink box contains statements Q1 and Q4. A gray oval with a speech bubble points to the "x" in "var: x, t1, t2", indicating that "x" is being abstracted or removed.

var: x, t1, t2

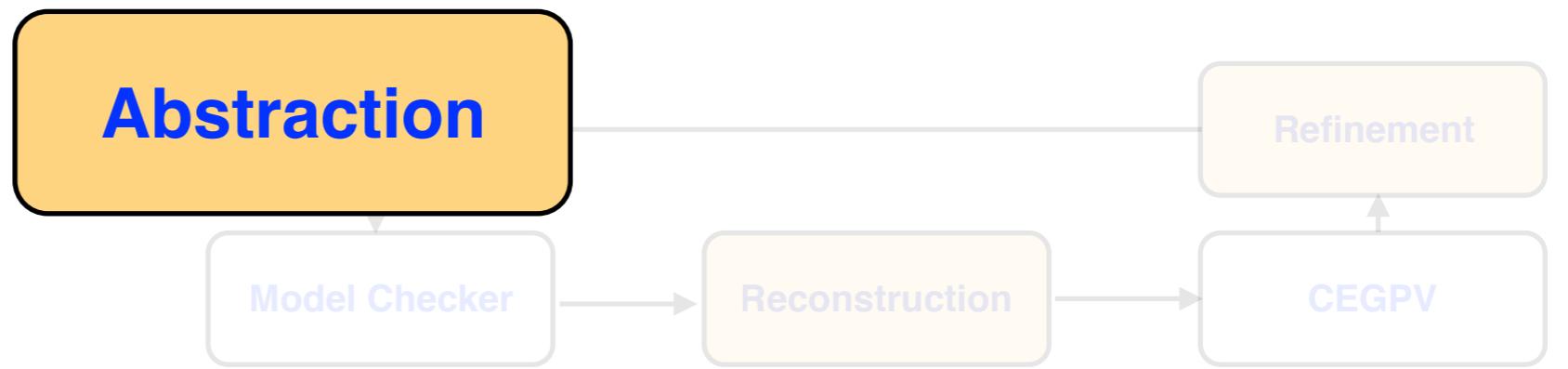
P1: $x = *$
 x
 x

P4: $t1 = x$

P5: assert($t1 + t2 \neq 1$)

Q1: $x = *$
 x
 x

Q4: $t2 = x$



Lemma 1: if the abstracted program is **safe**,
then the original program is **safe**.

var: x, t1, t2

P1: $x = *$

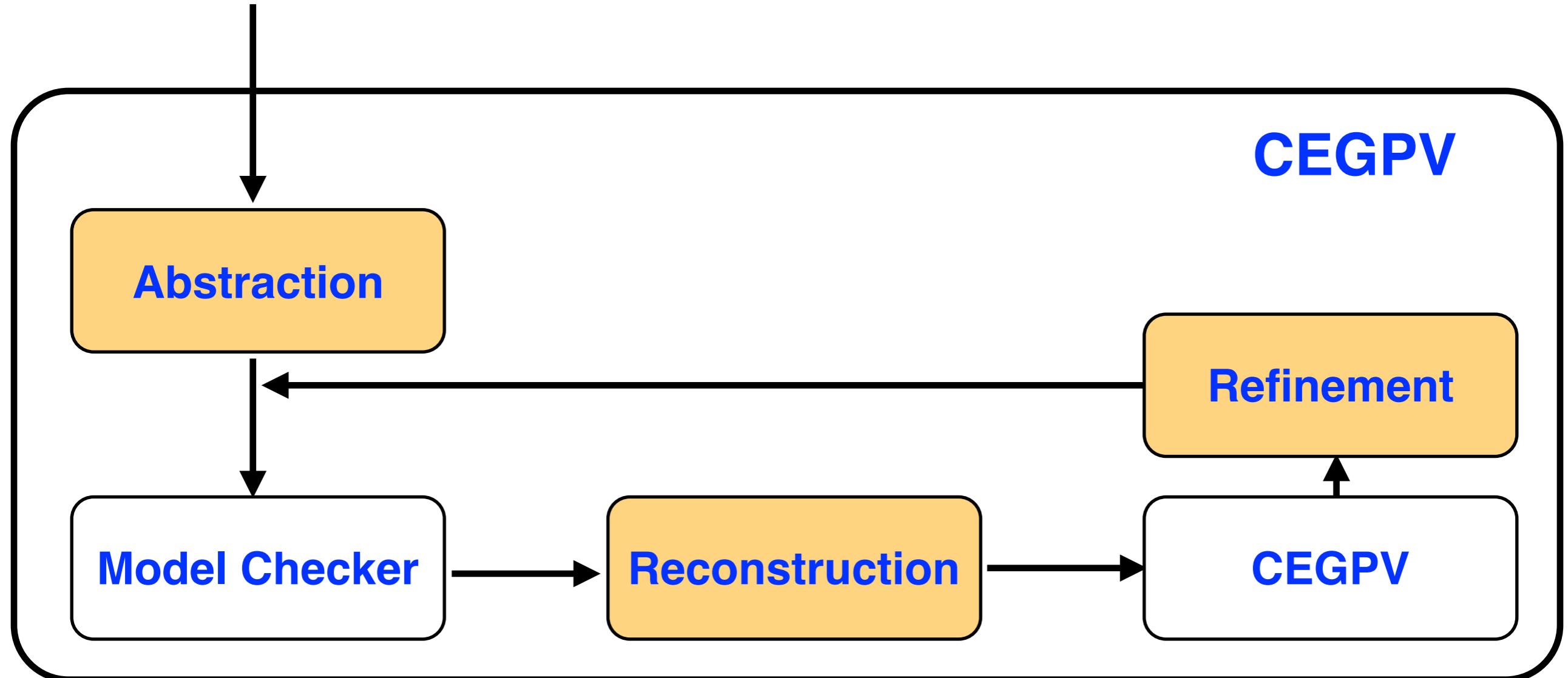
P4: $t1 = x$

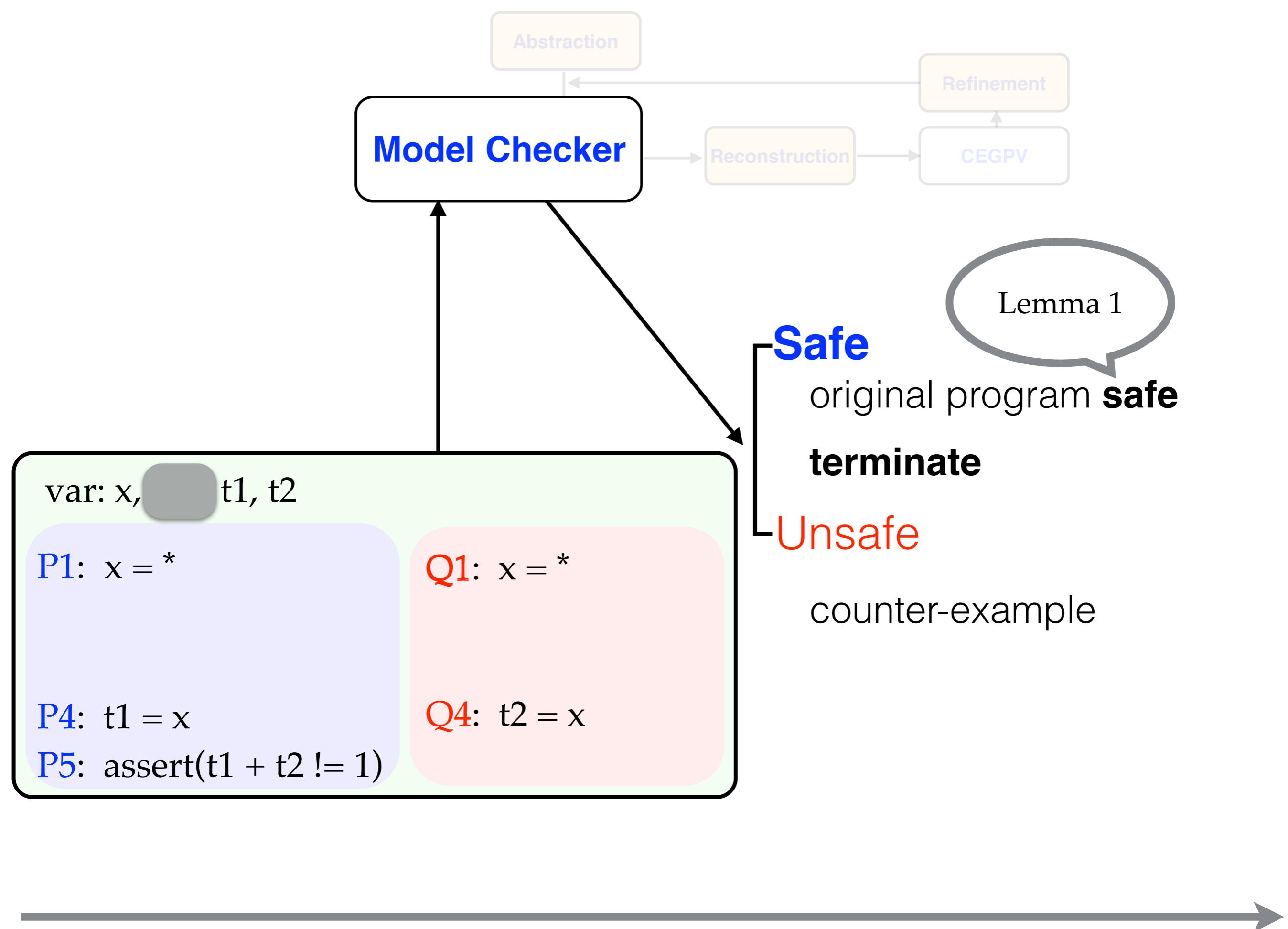
P5: assert($t1 + t2 \neq 1$)

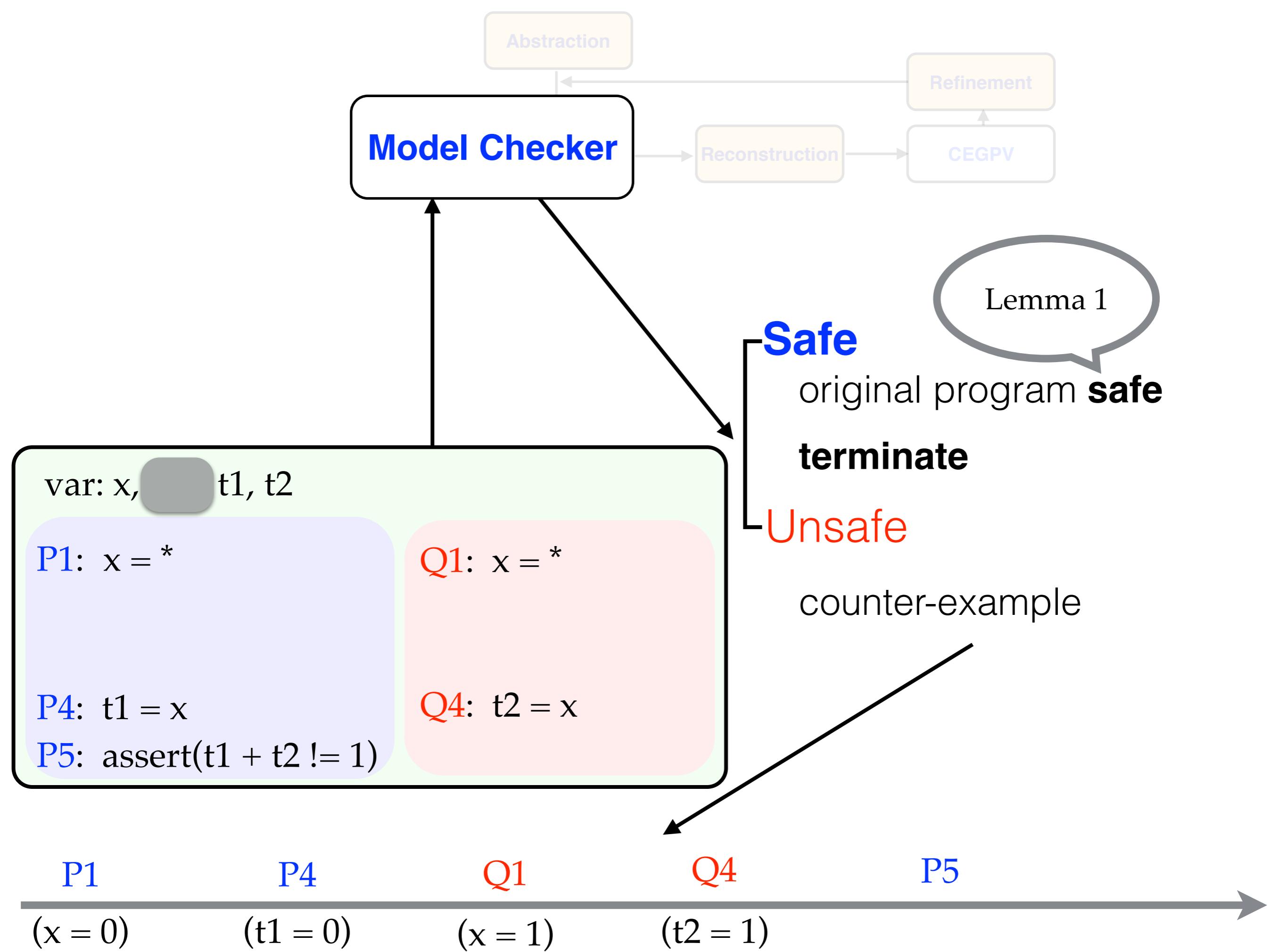
var: x, y, z, t1, t2
 P1: $x = y?z?0:1:1$
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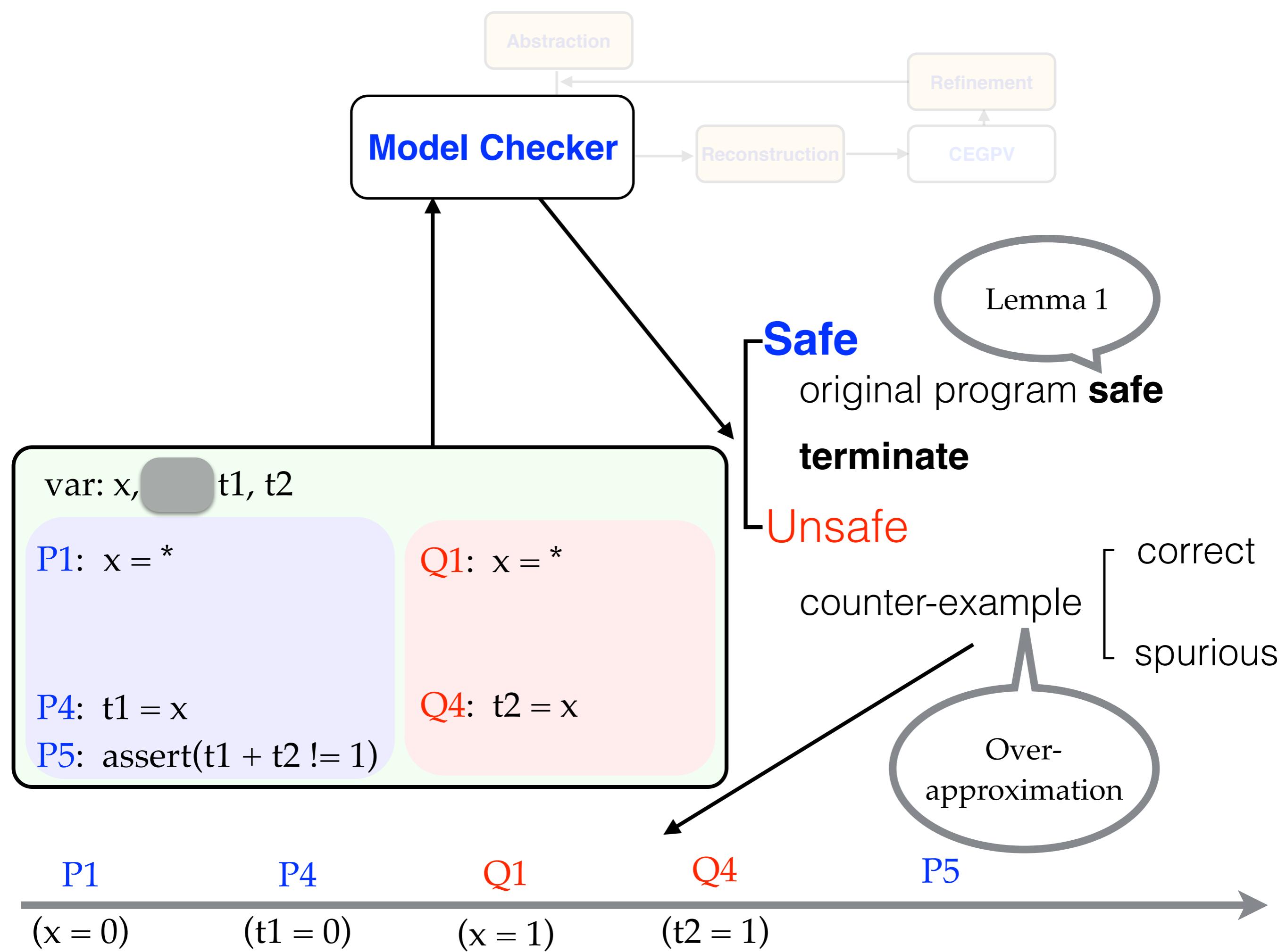
Q1: $x = y?0:z?0:1$
 Q2: $y = !z$
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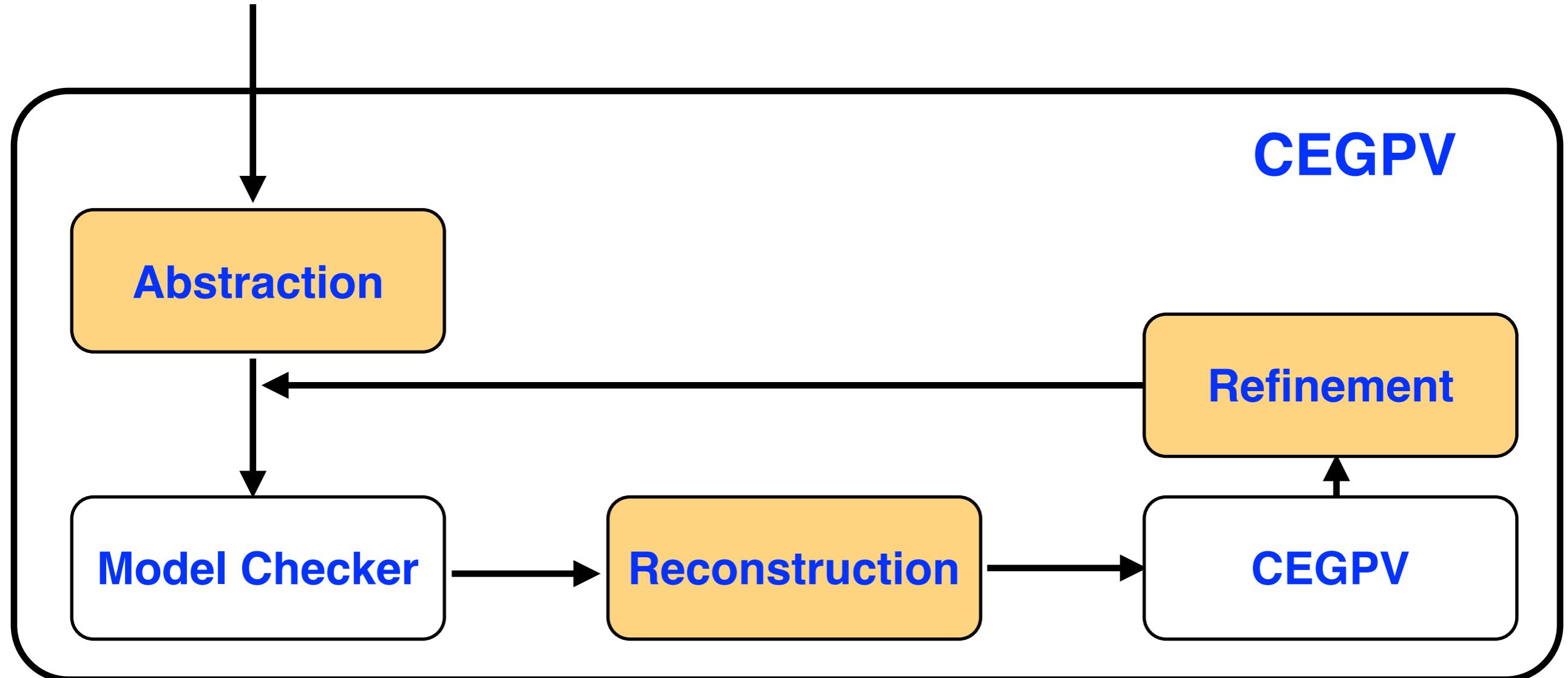
Abstracted program is
an **over-approximation**
of original program

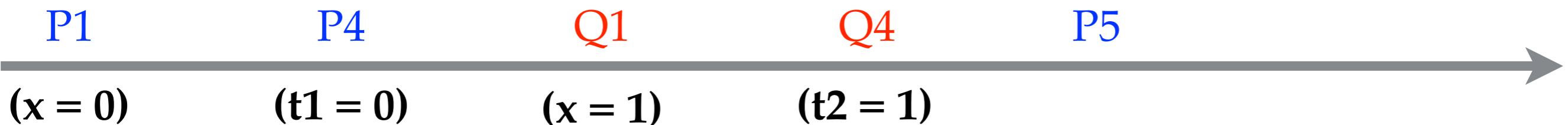




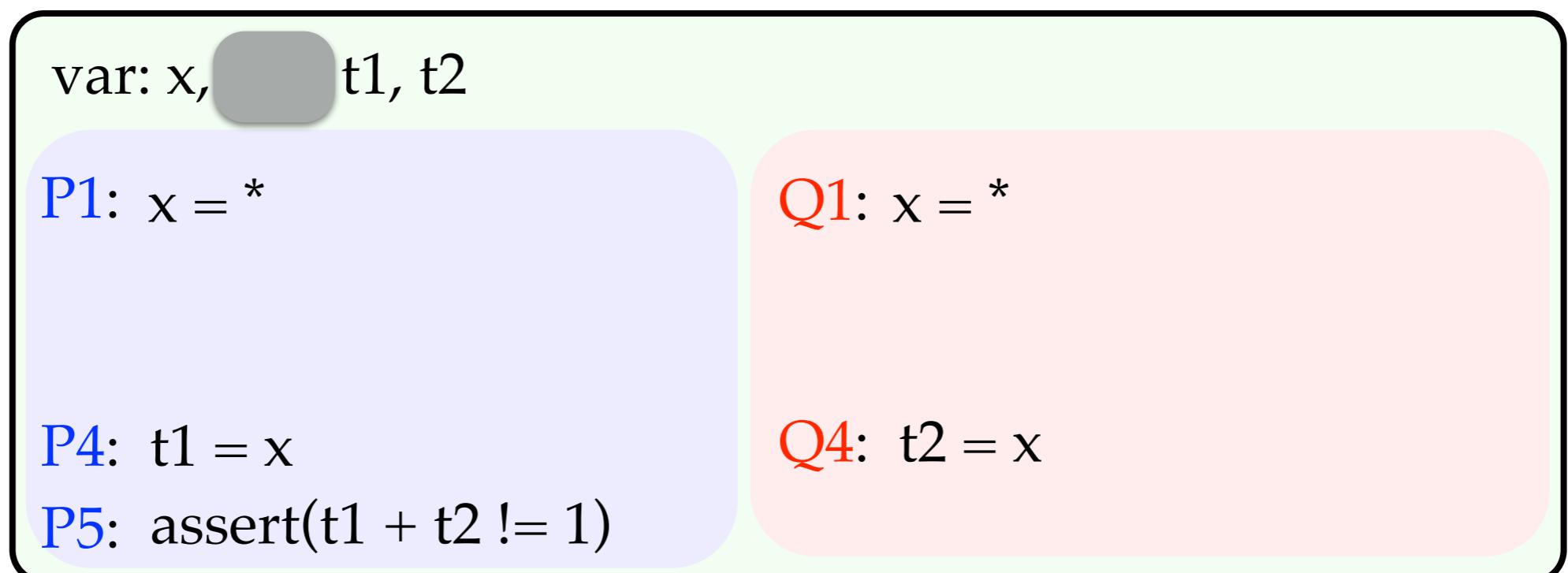


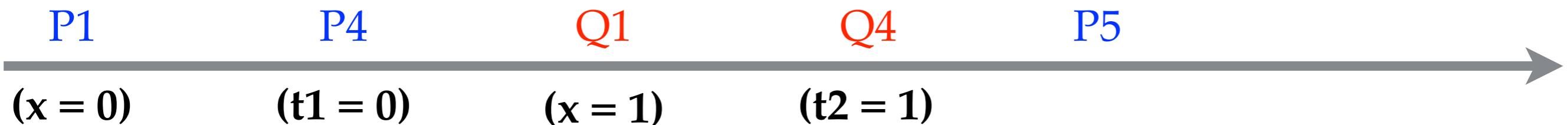




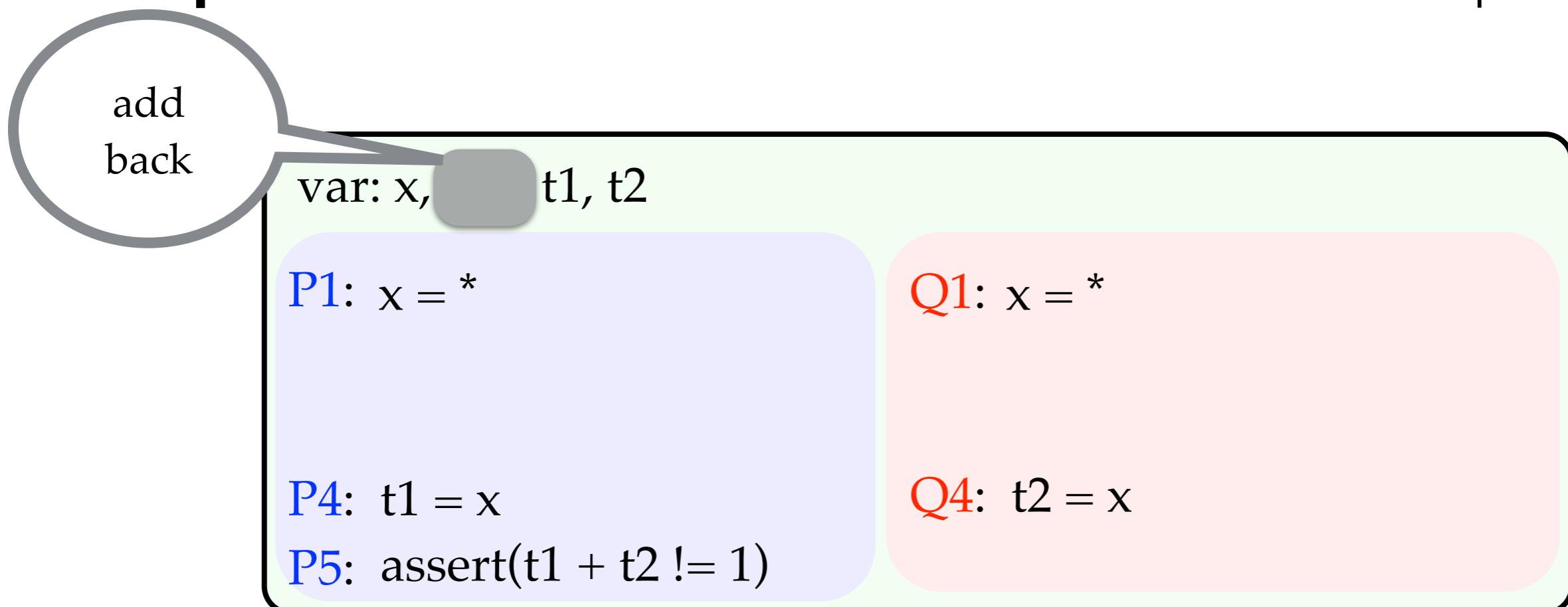


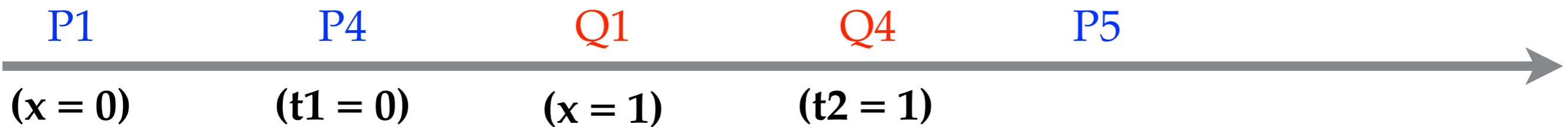
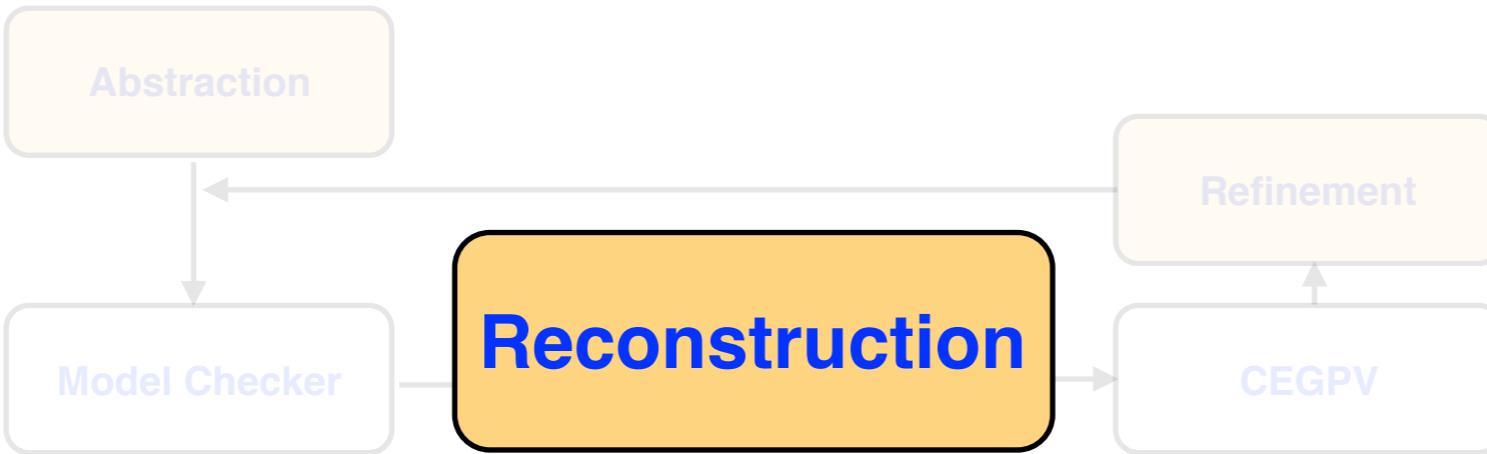
1. **Add back, update** variables and instructions
2. **Respect the flow** of instructions in counter-example



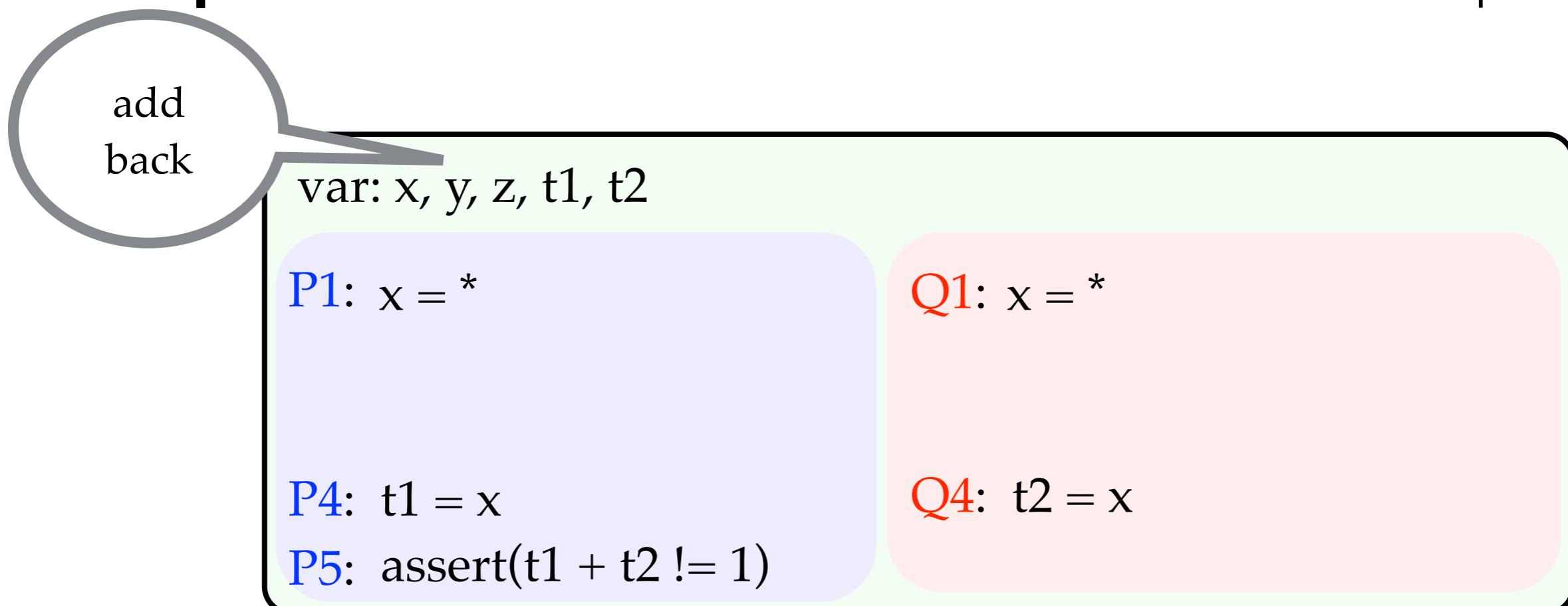


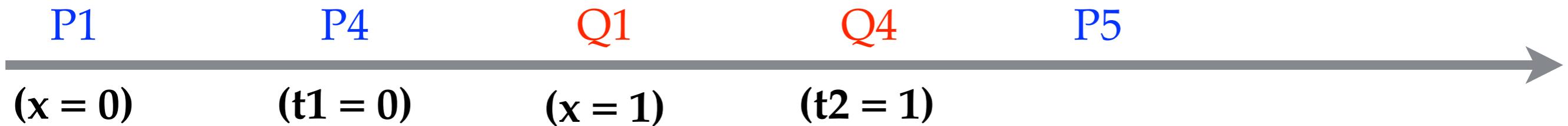
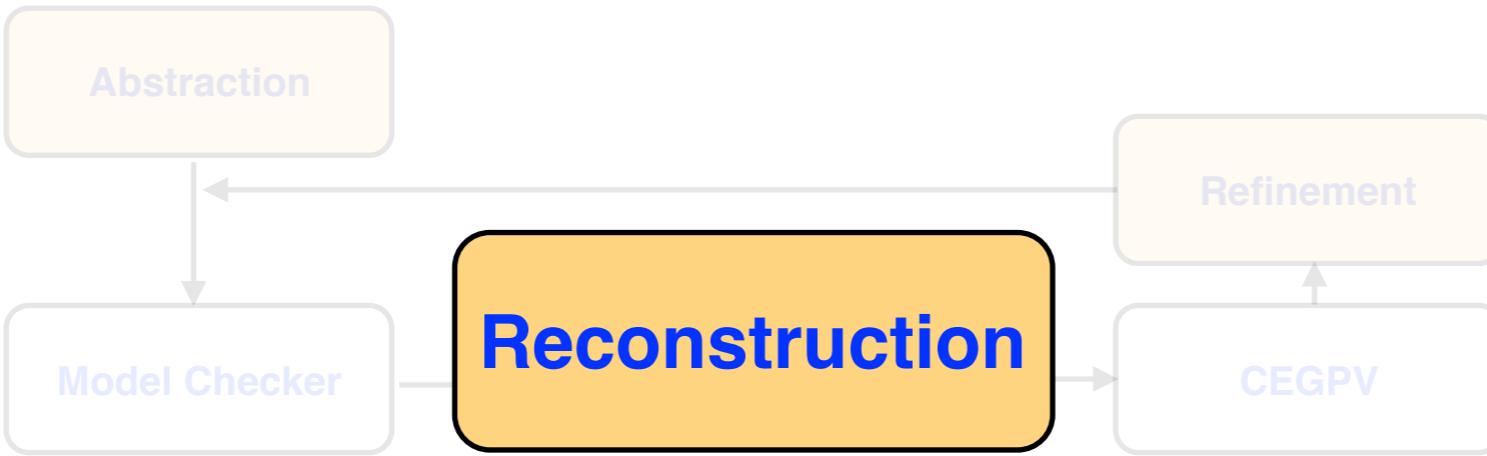
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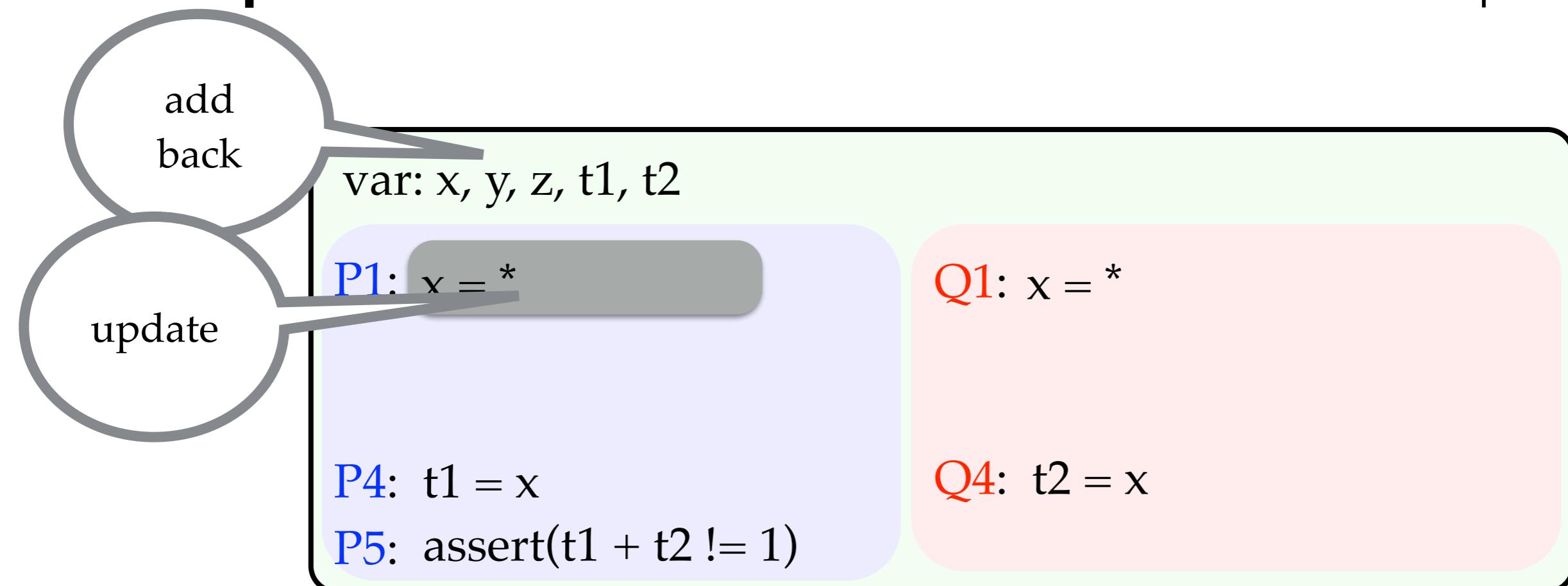


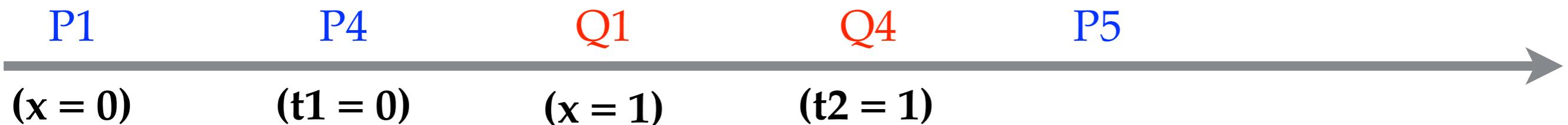
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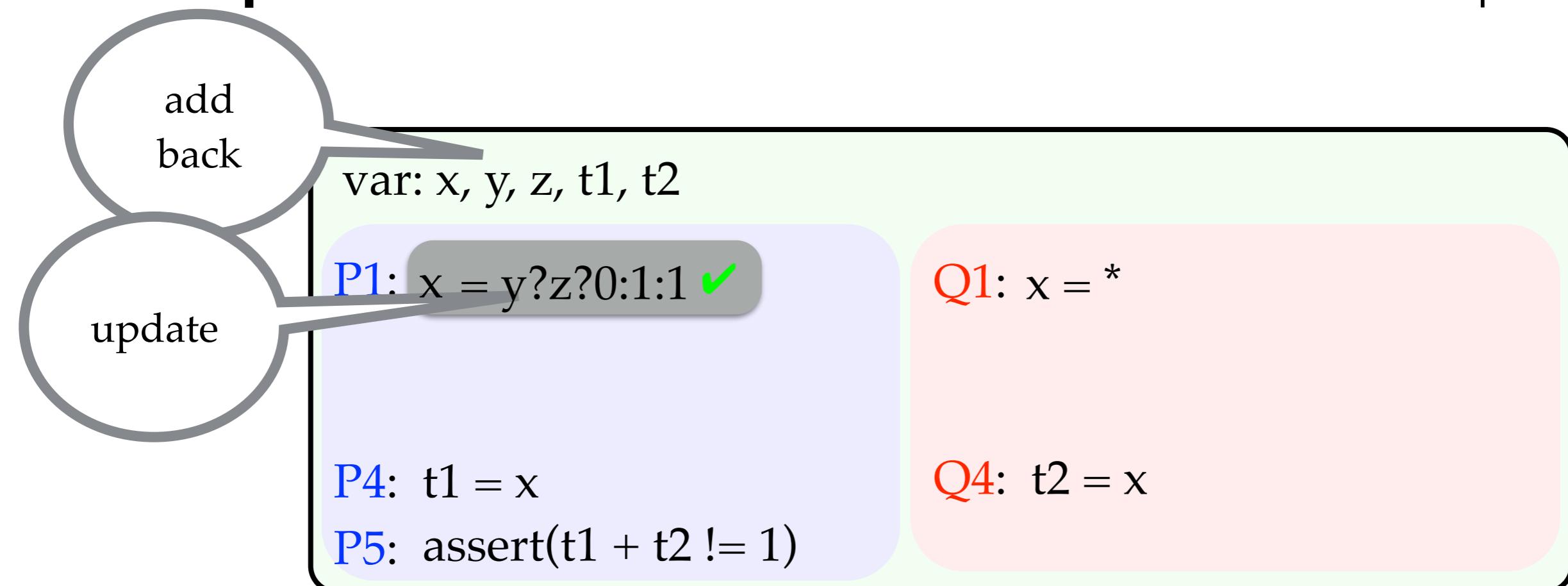


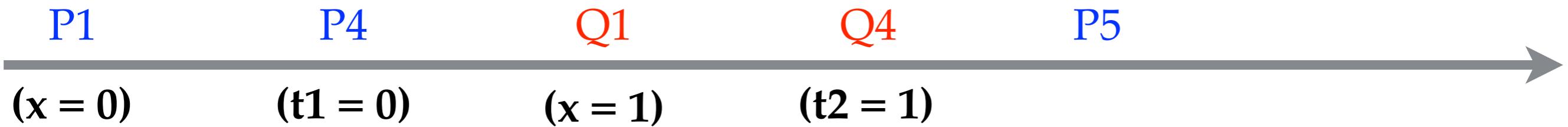
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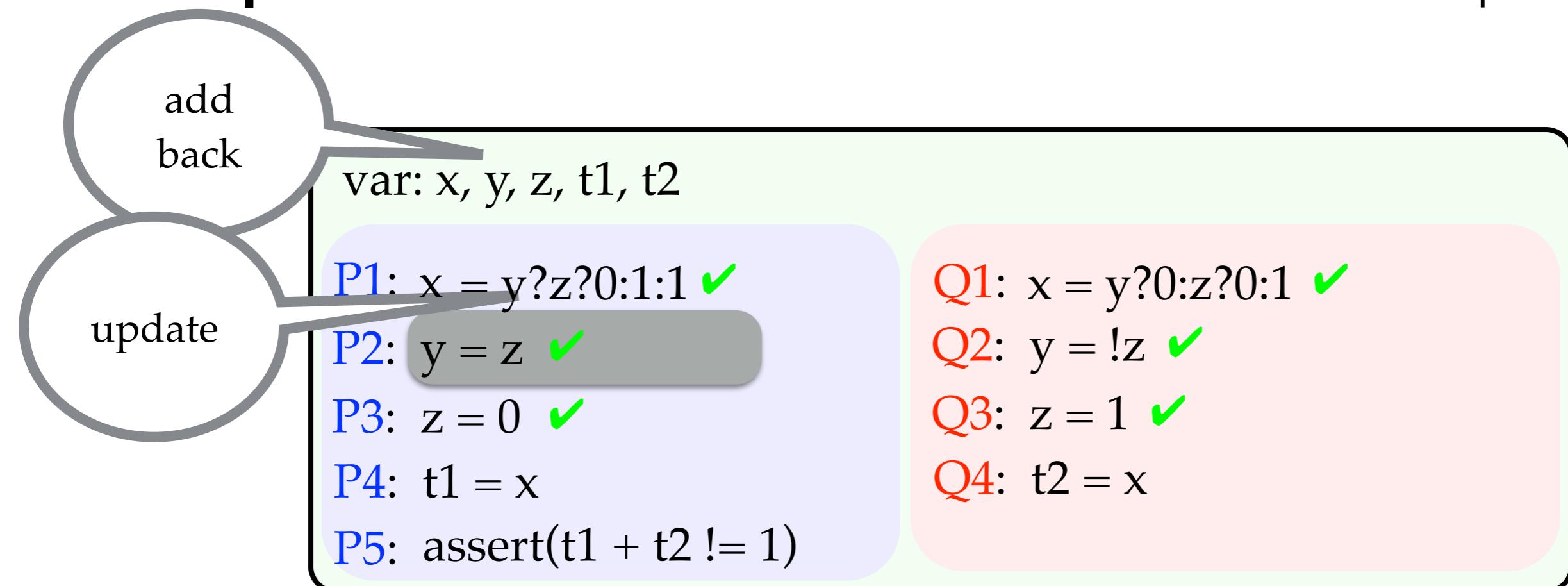


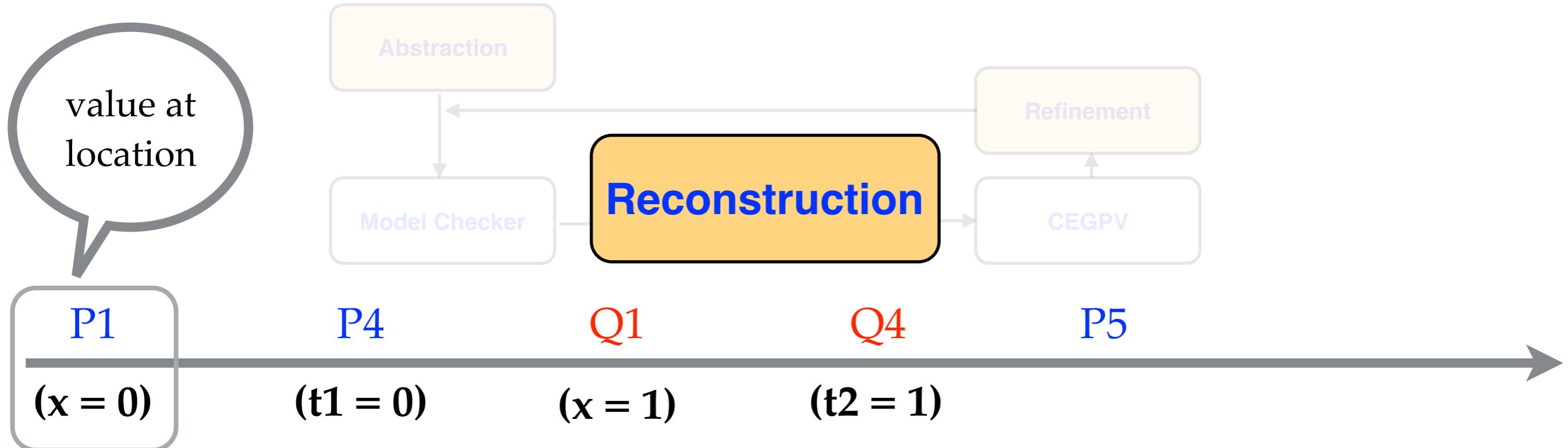
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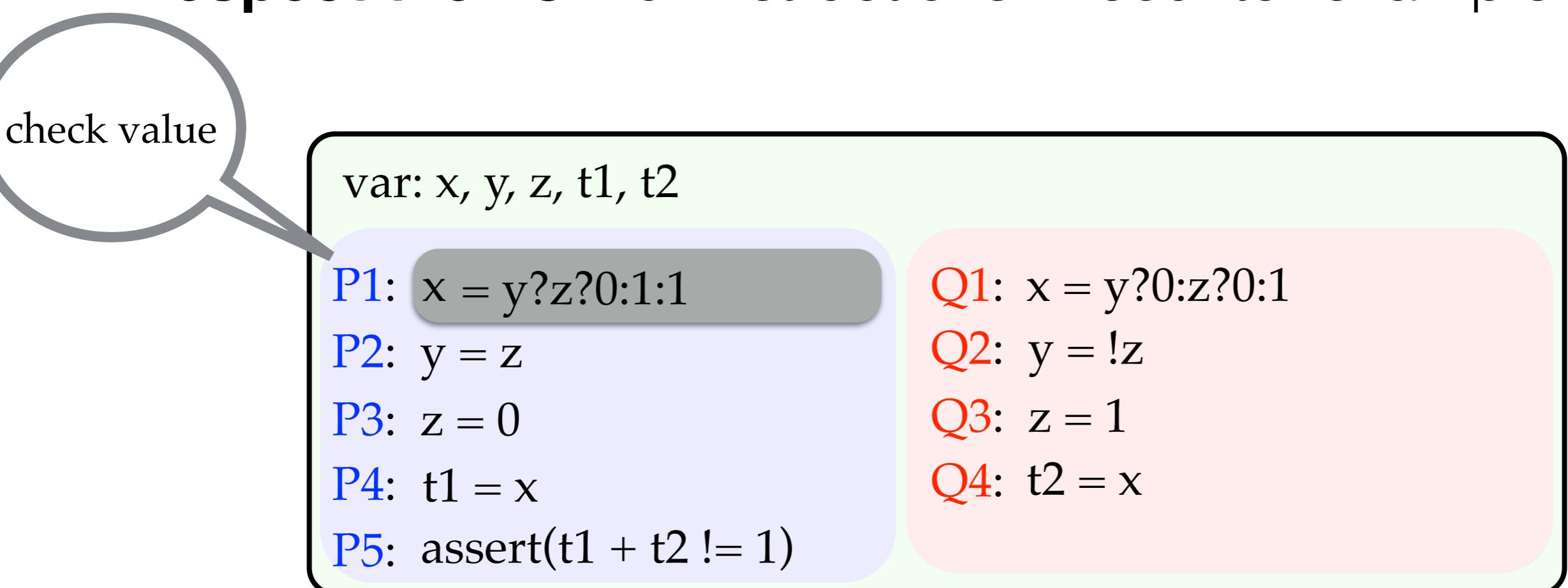


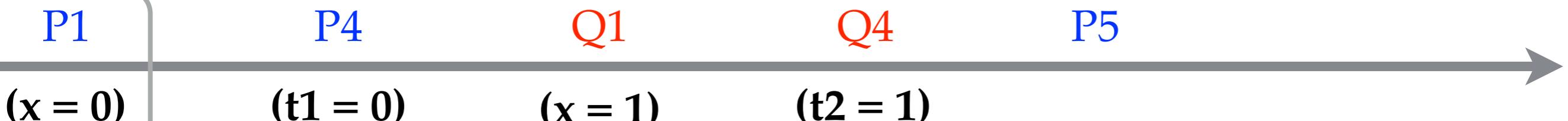
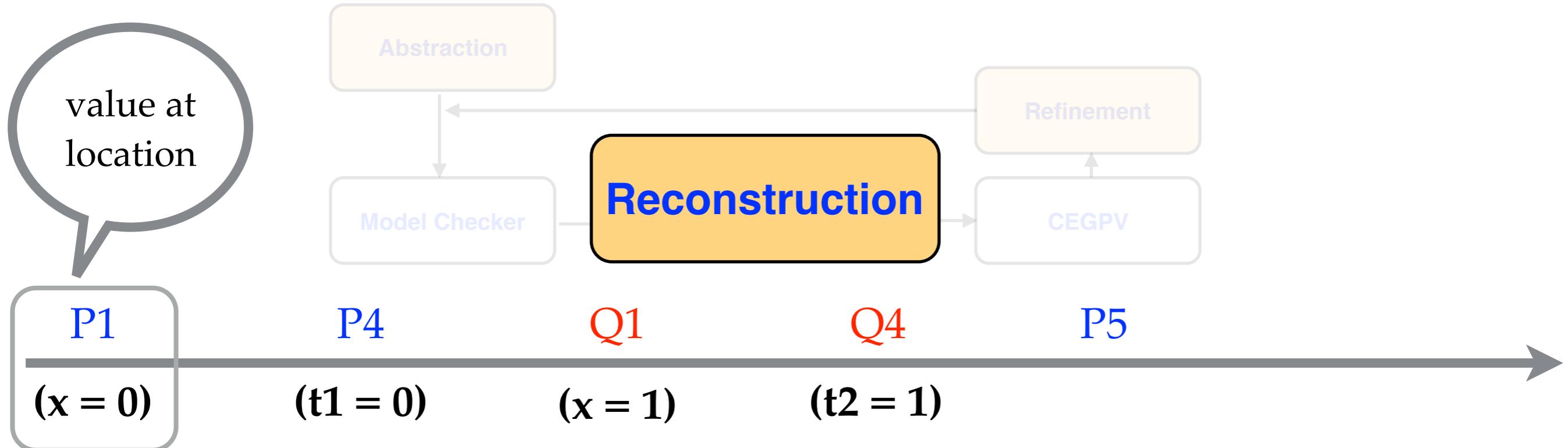
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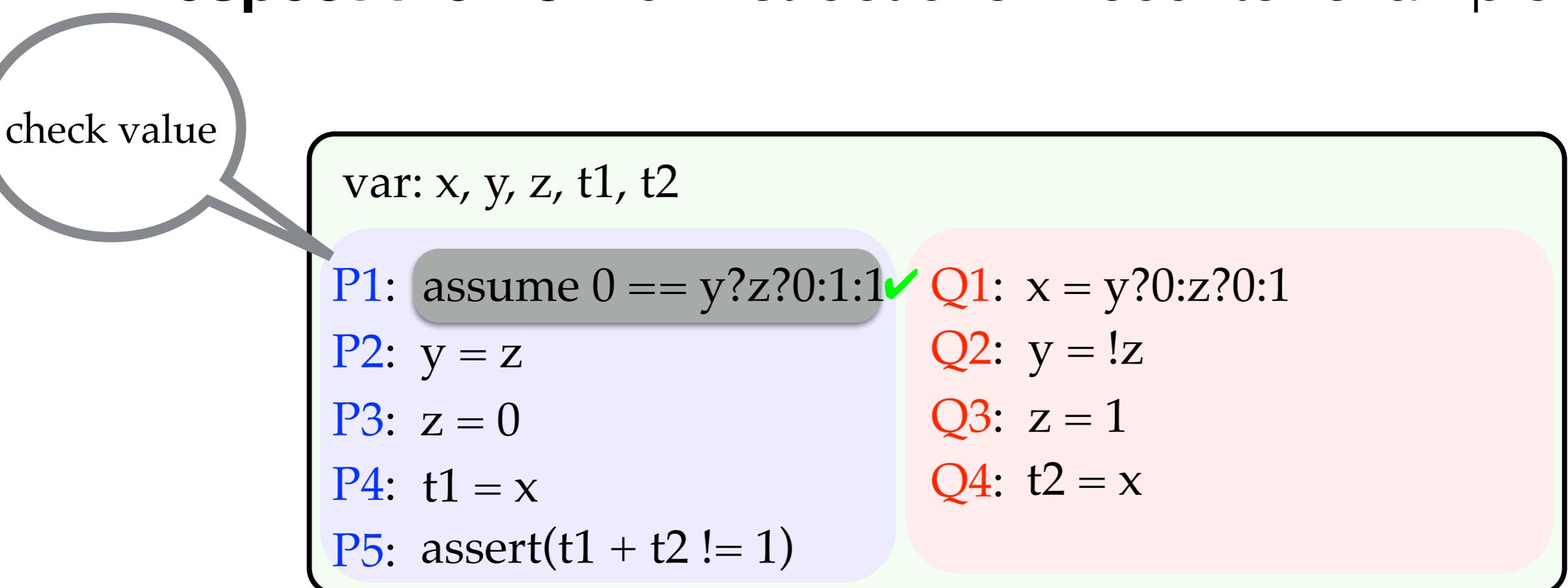


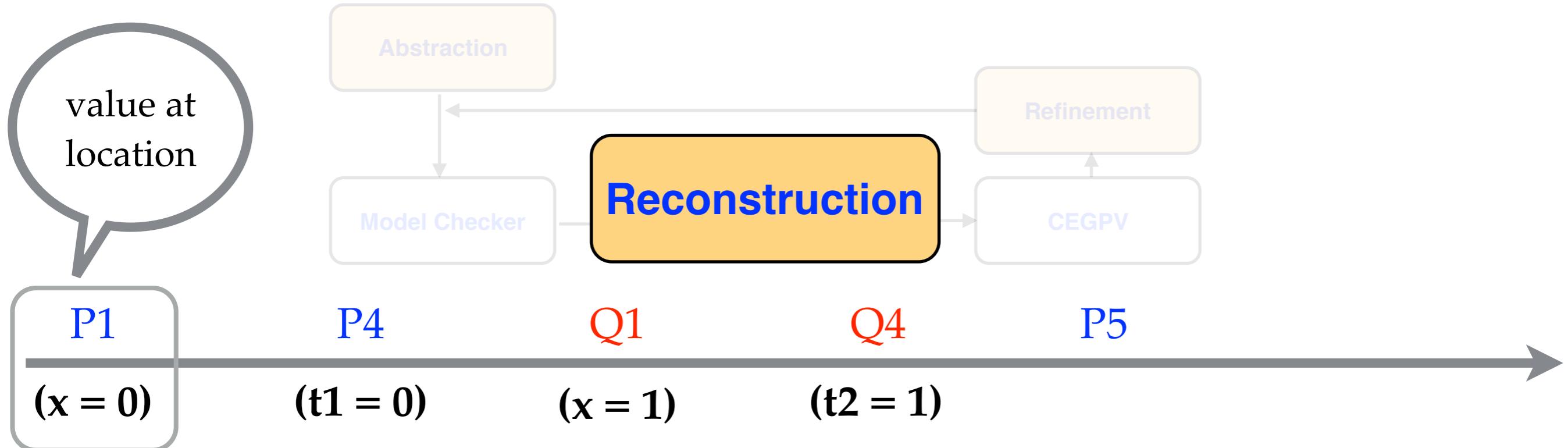
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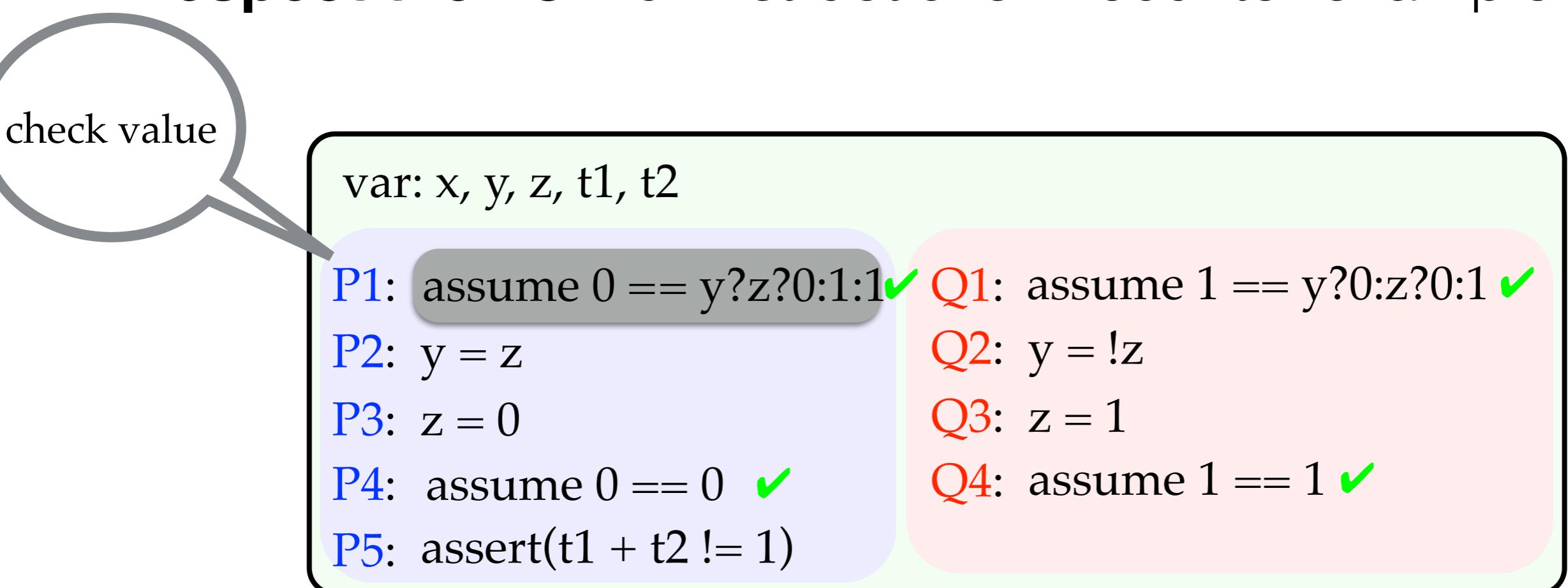


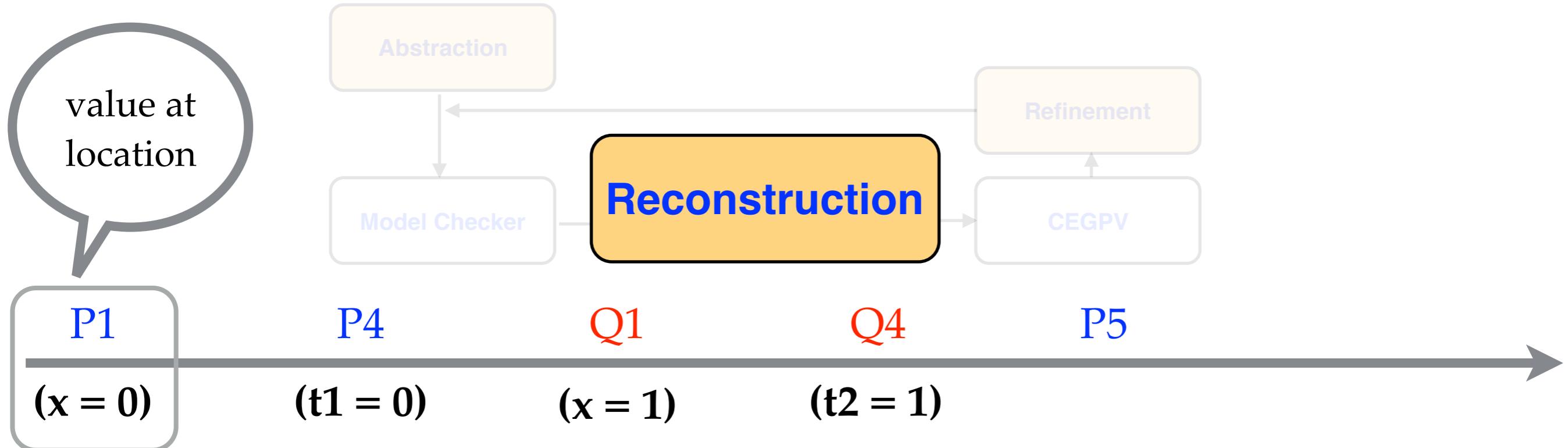
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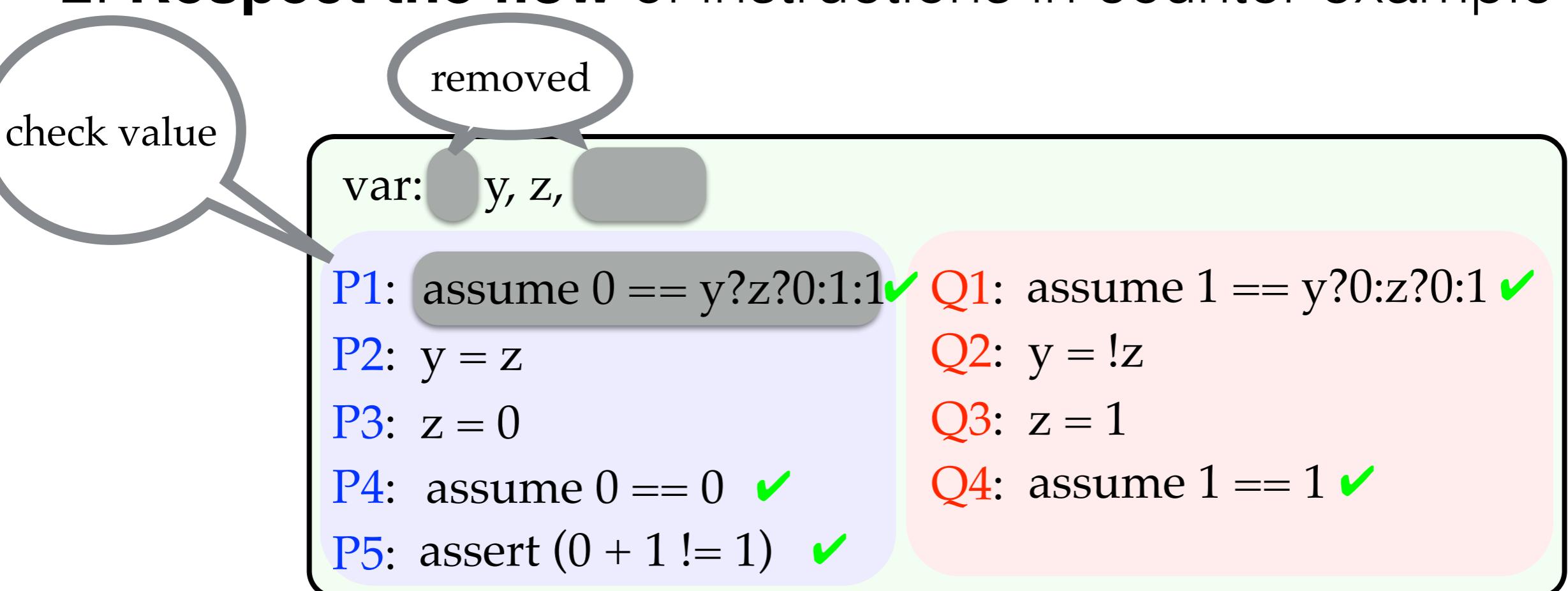
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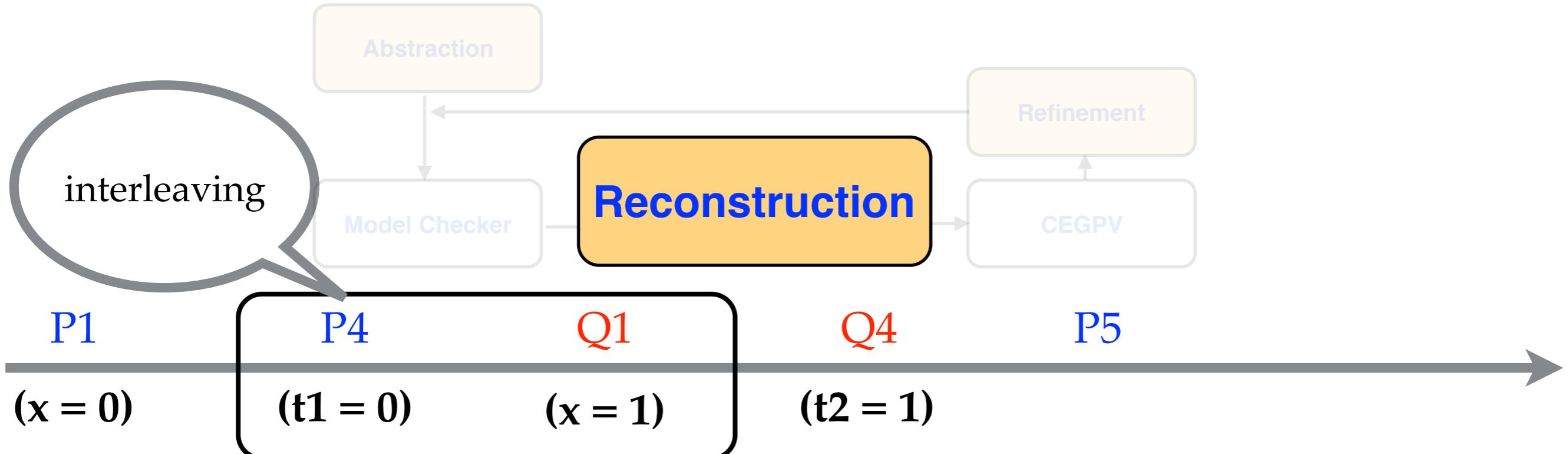




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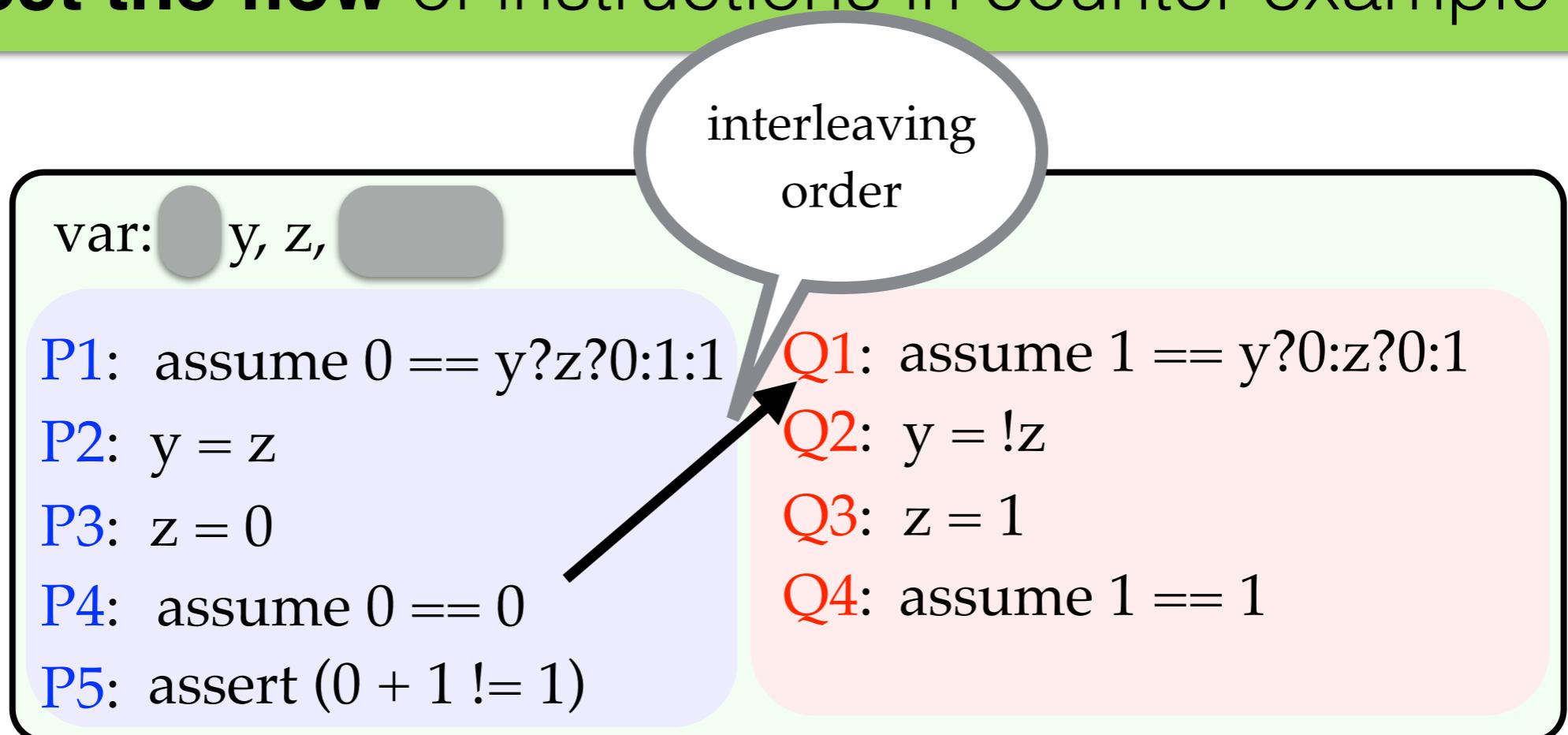
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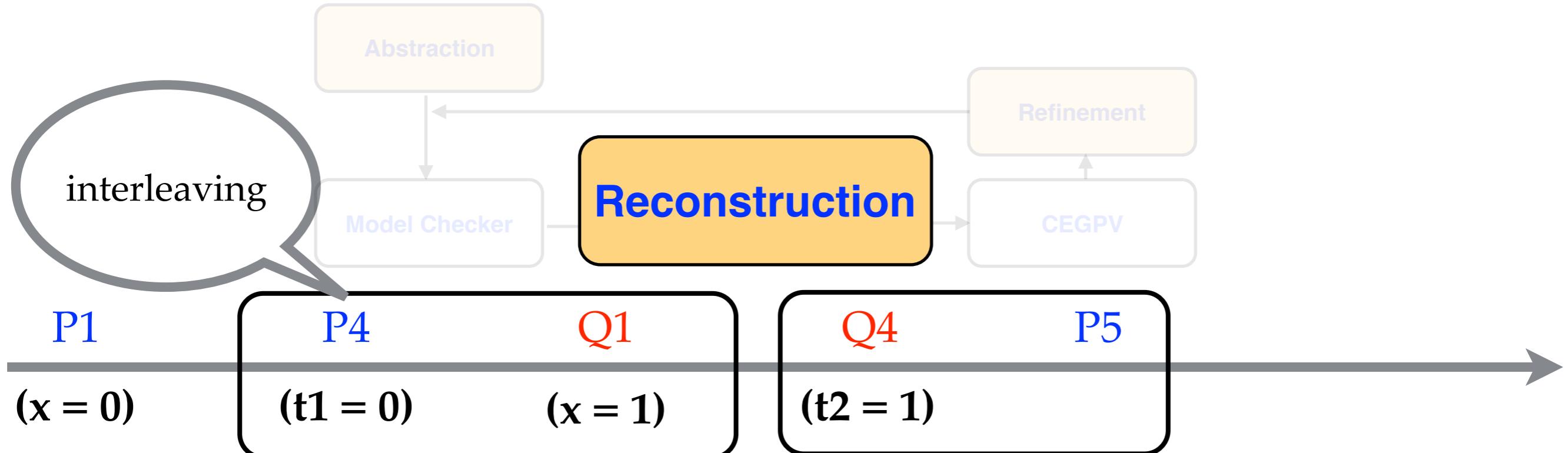




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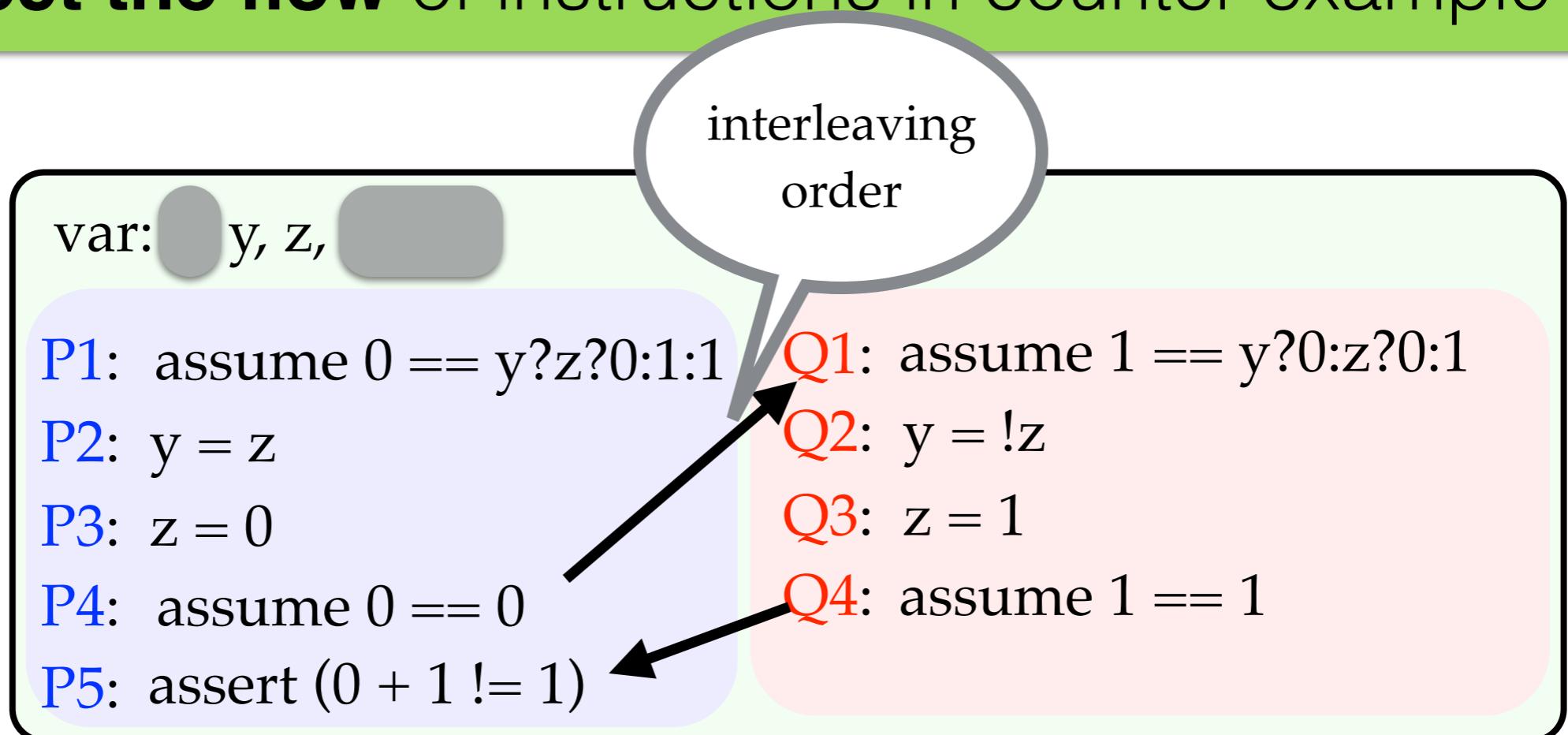
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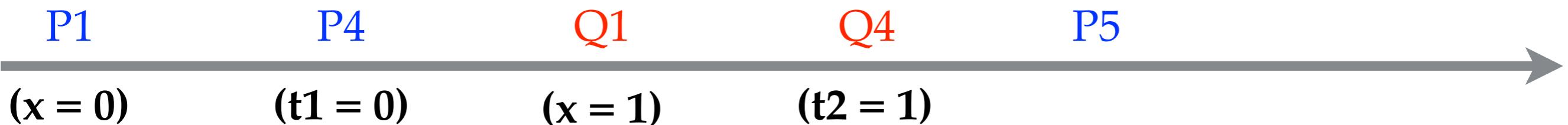
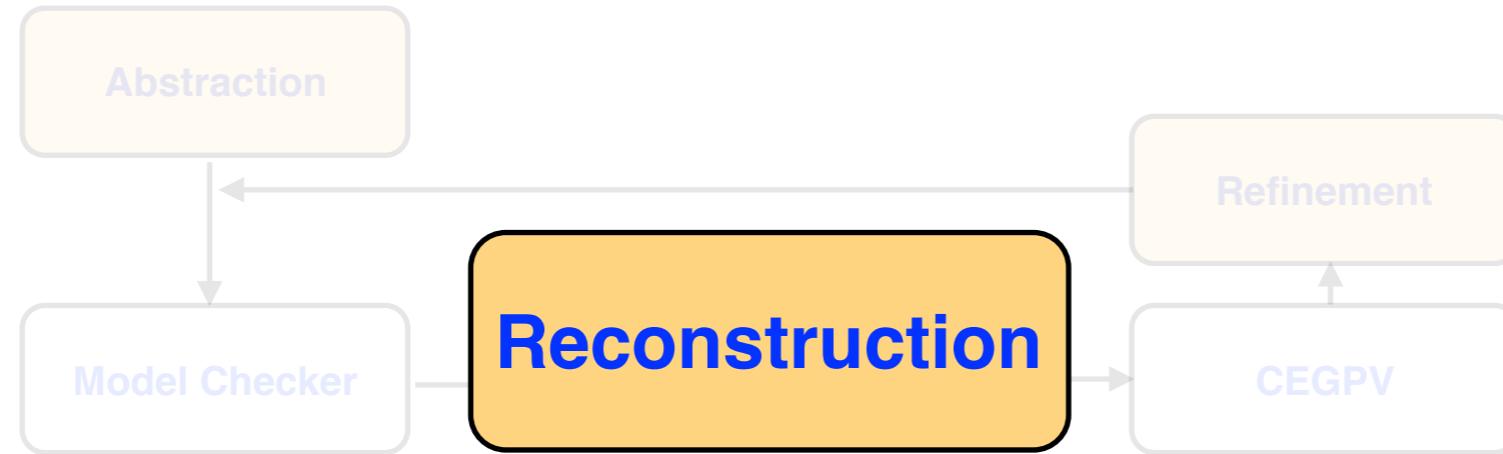




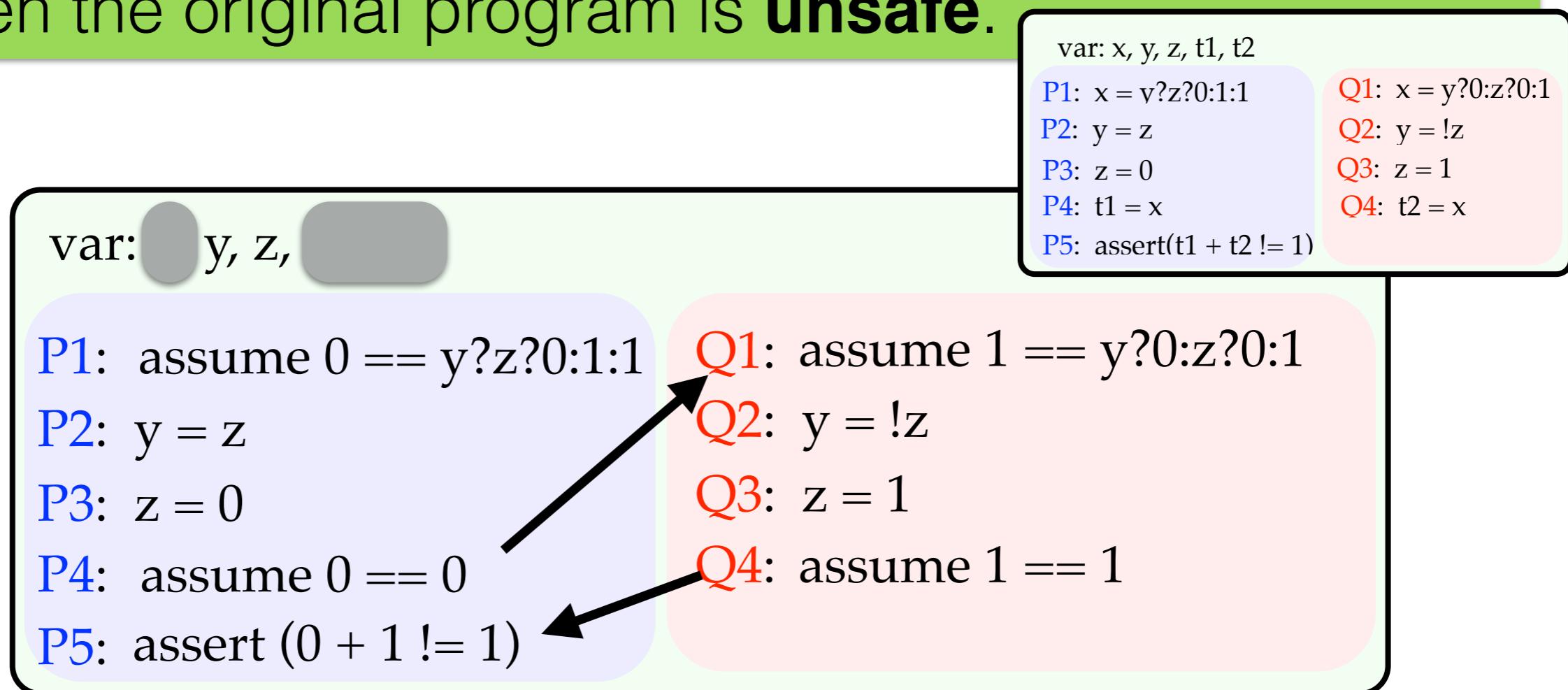
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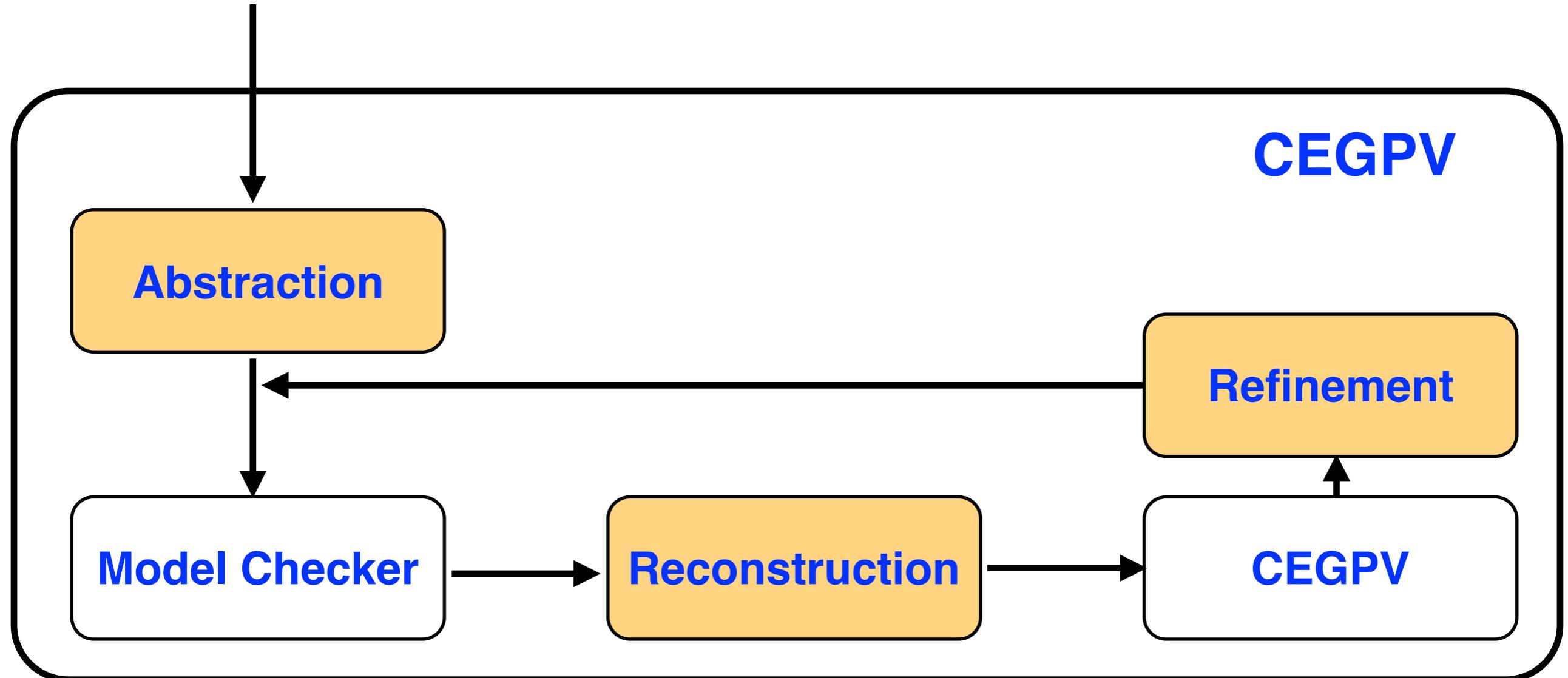
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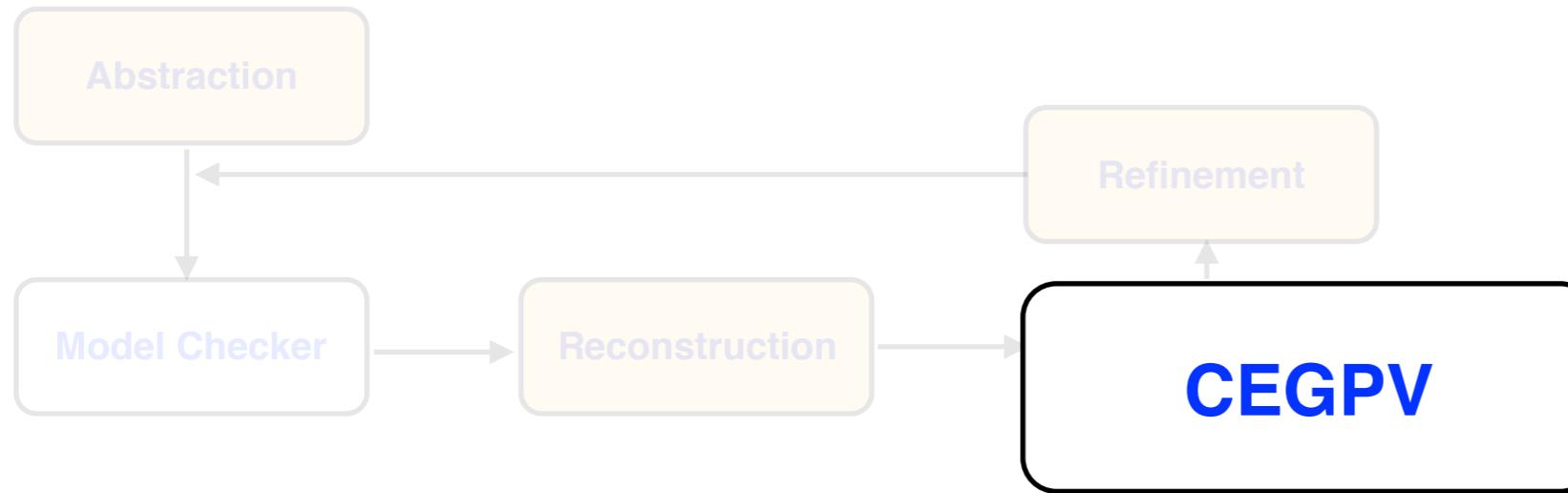




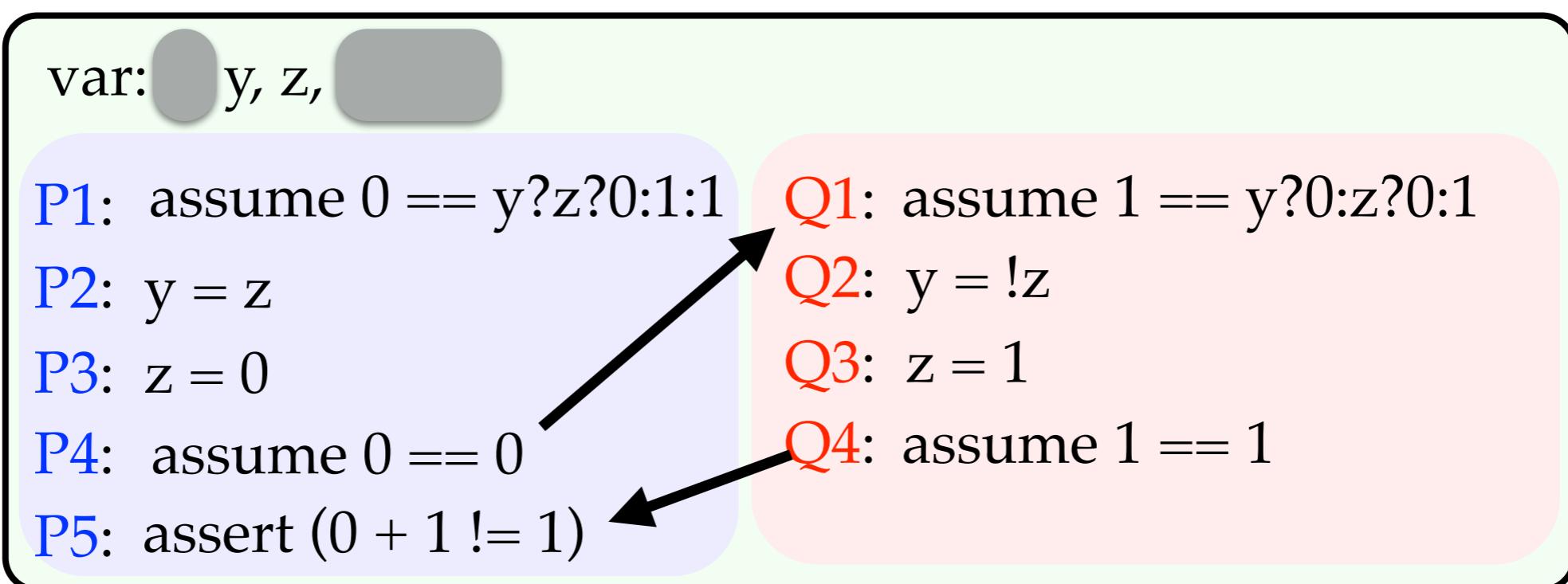
Lemma 2: If the constructed program is **unsafe**, then the original program is **unsafe**.

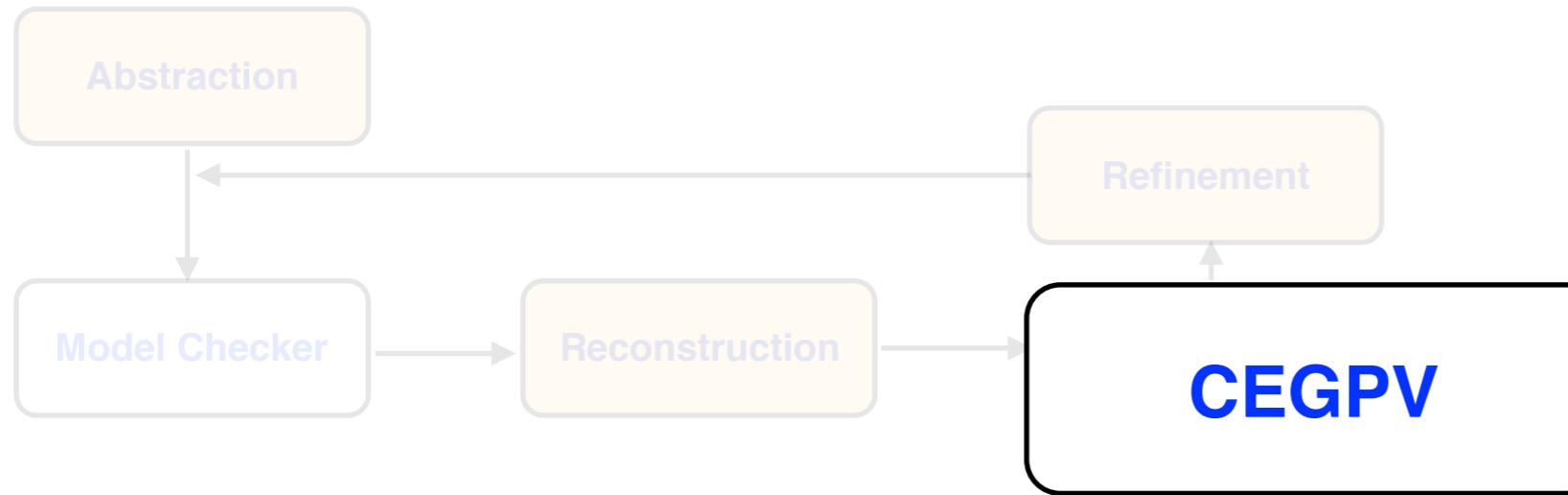




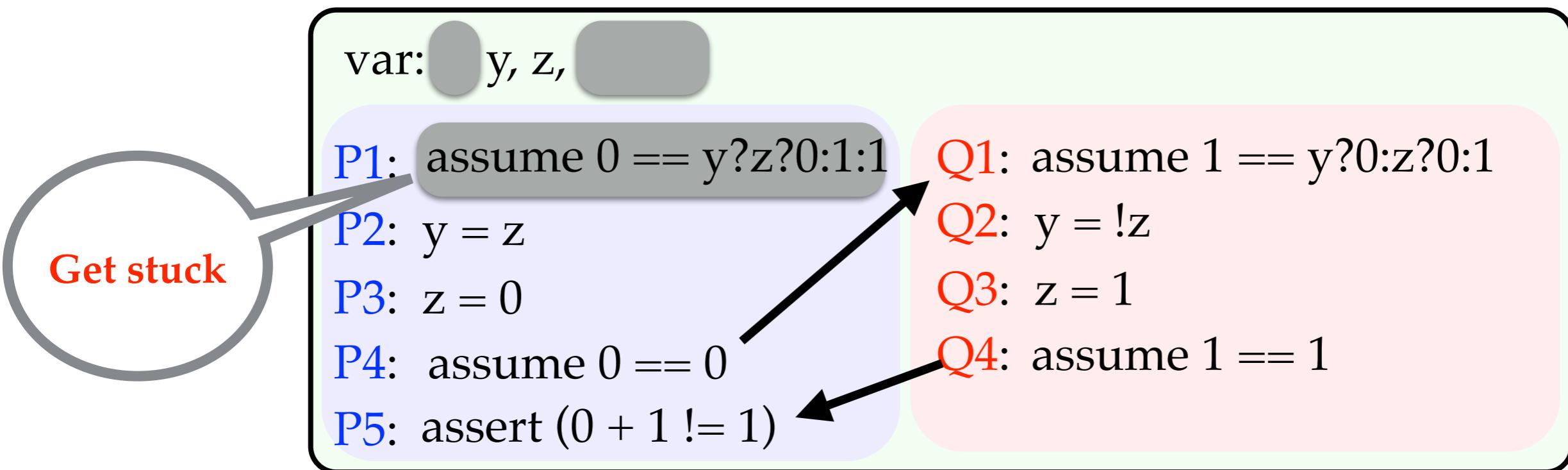


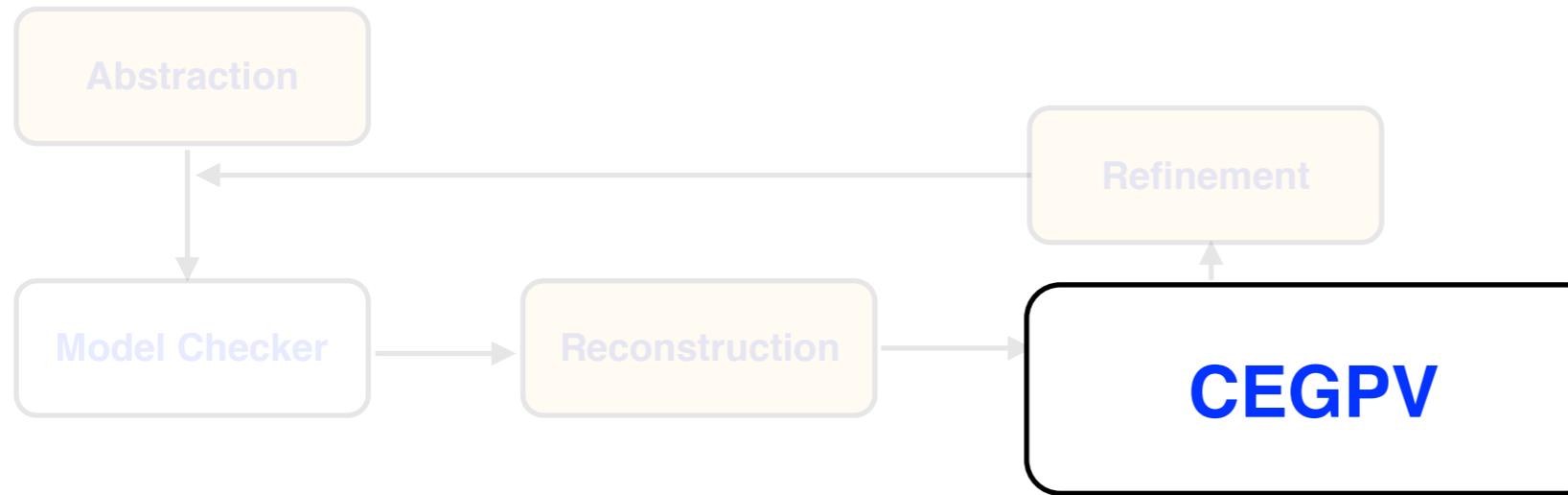
Recursively check the program



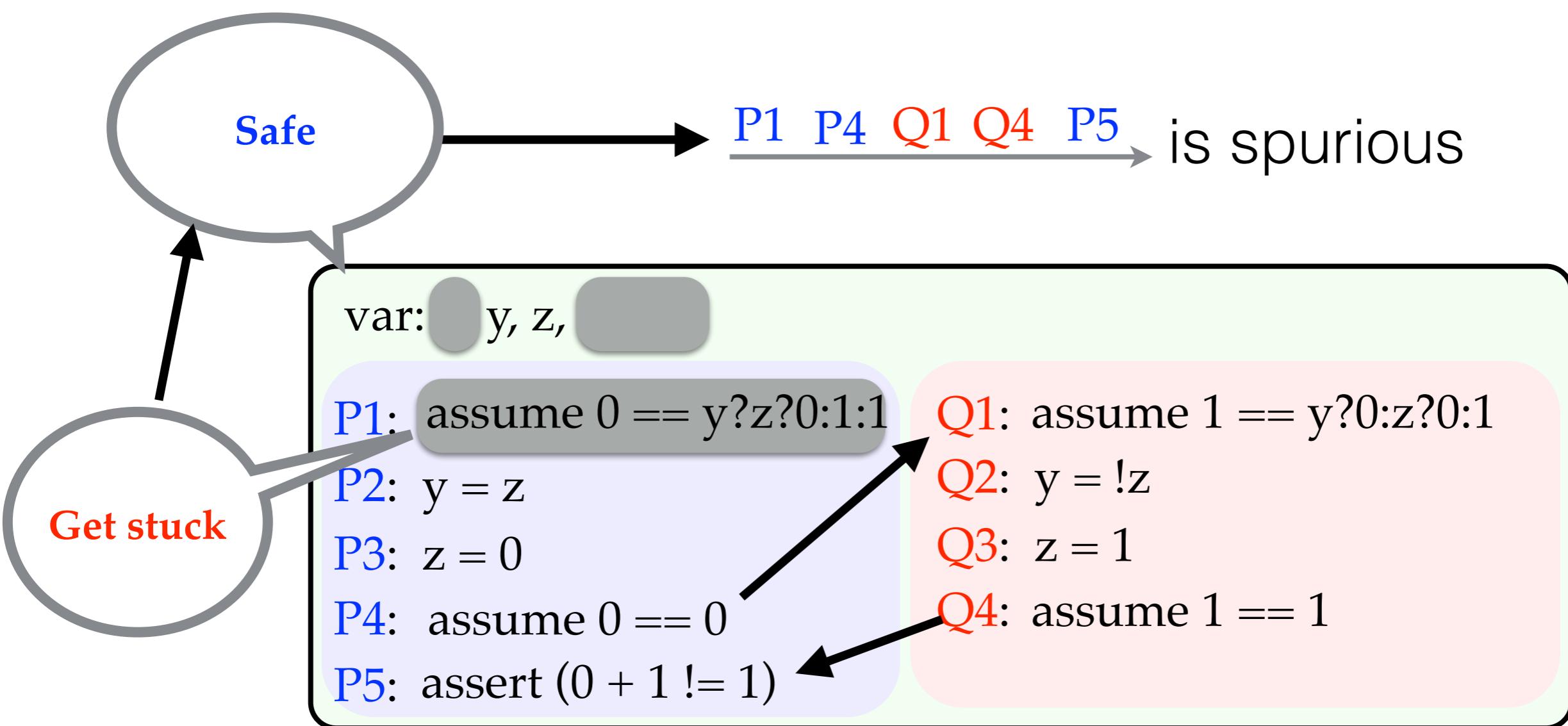


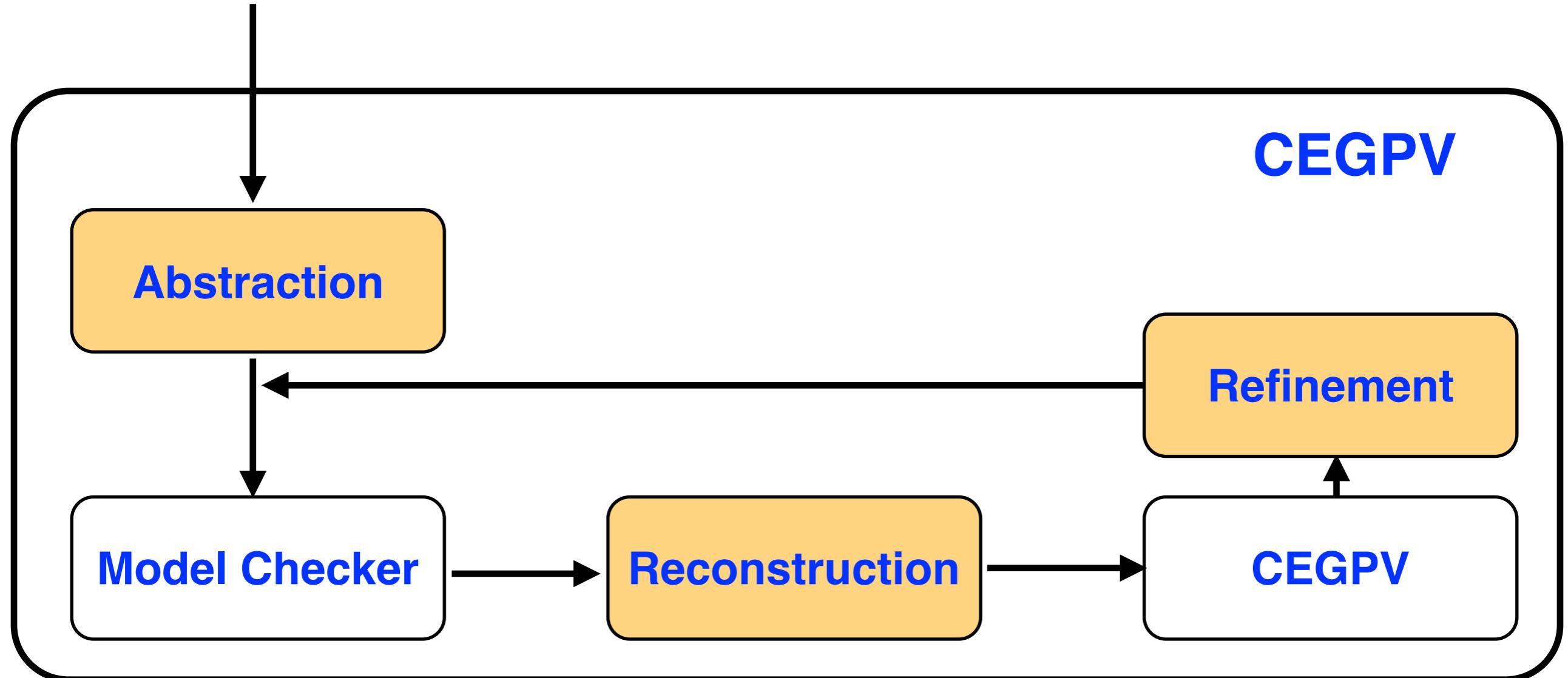
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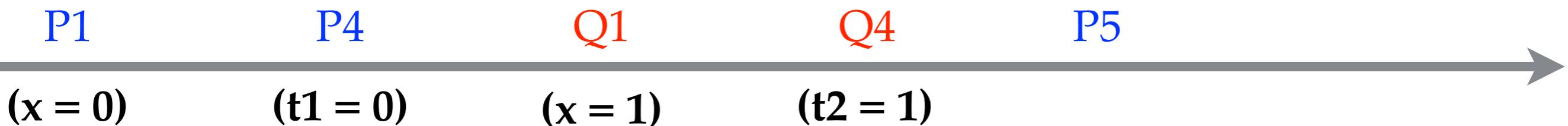
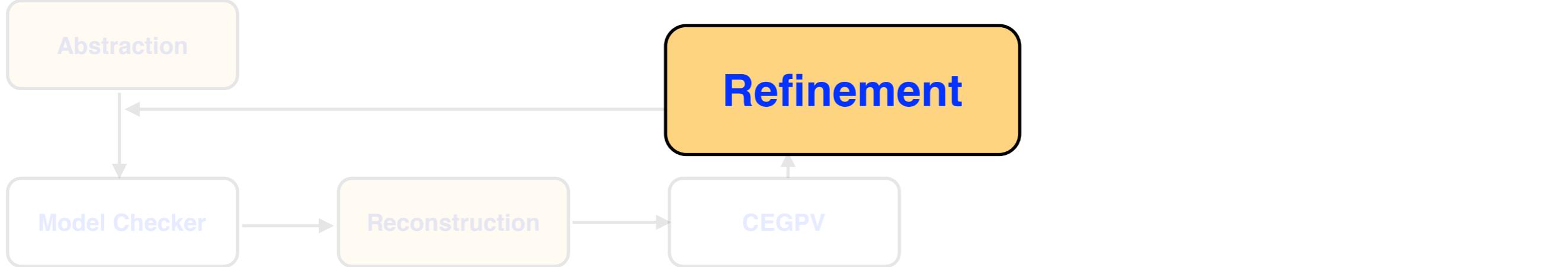




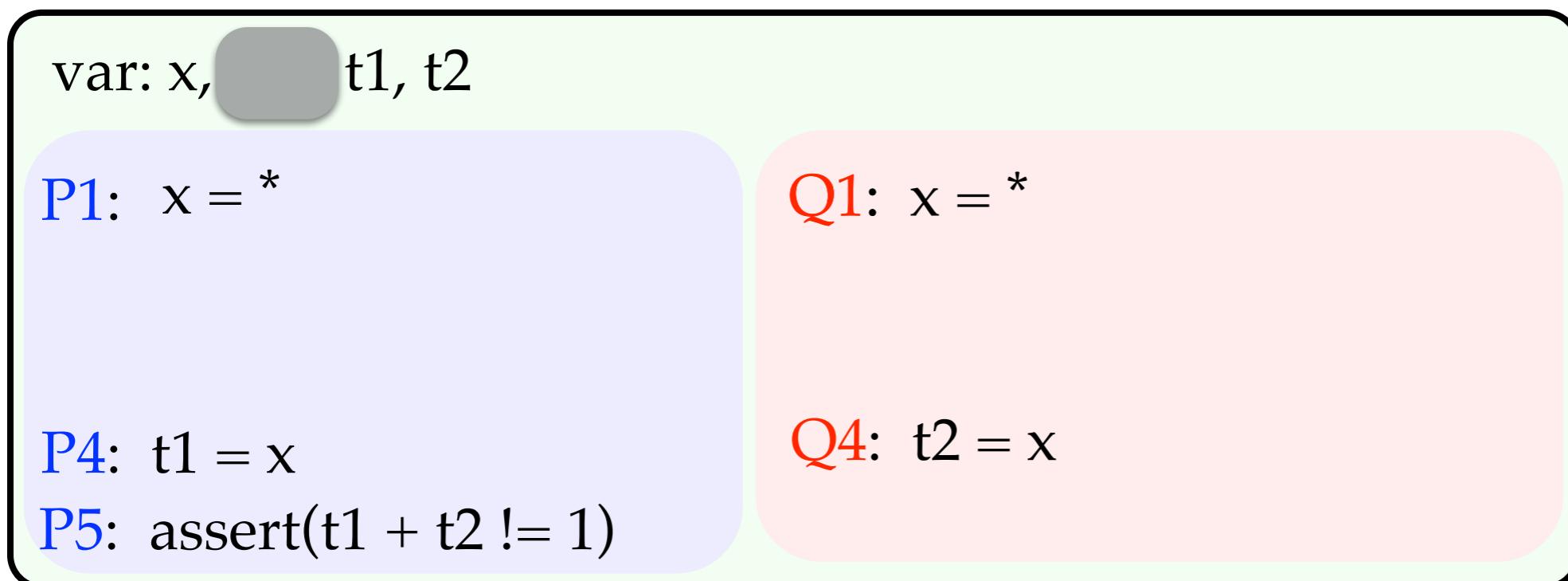
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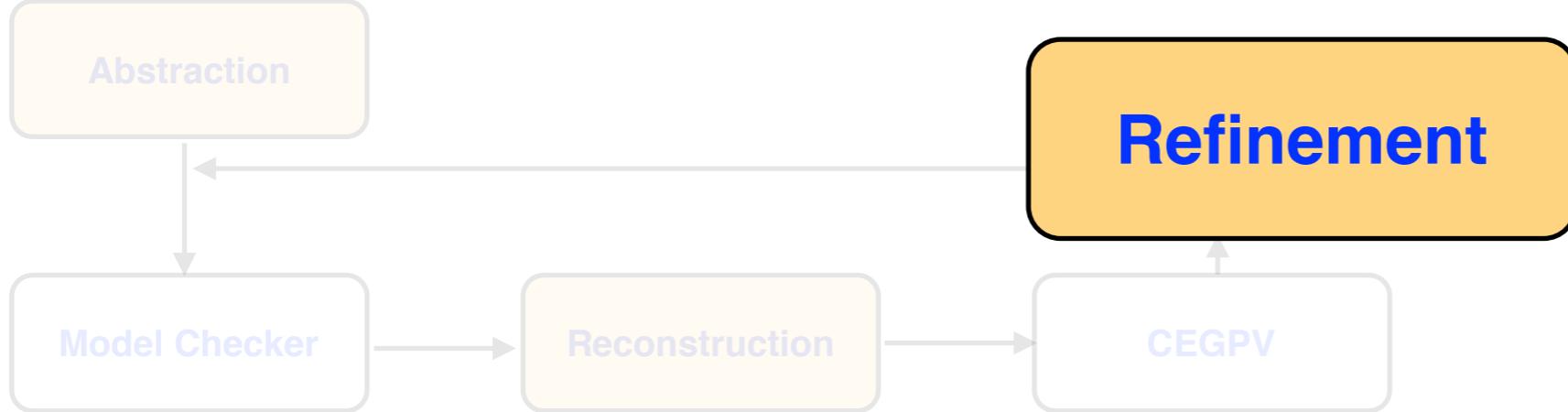




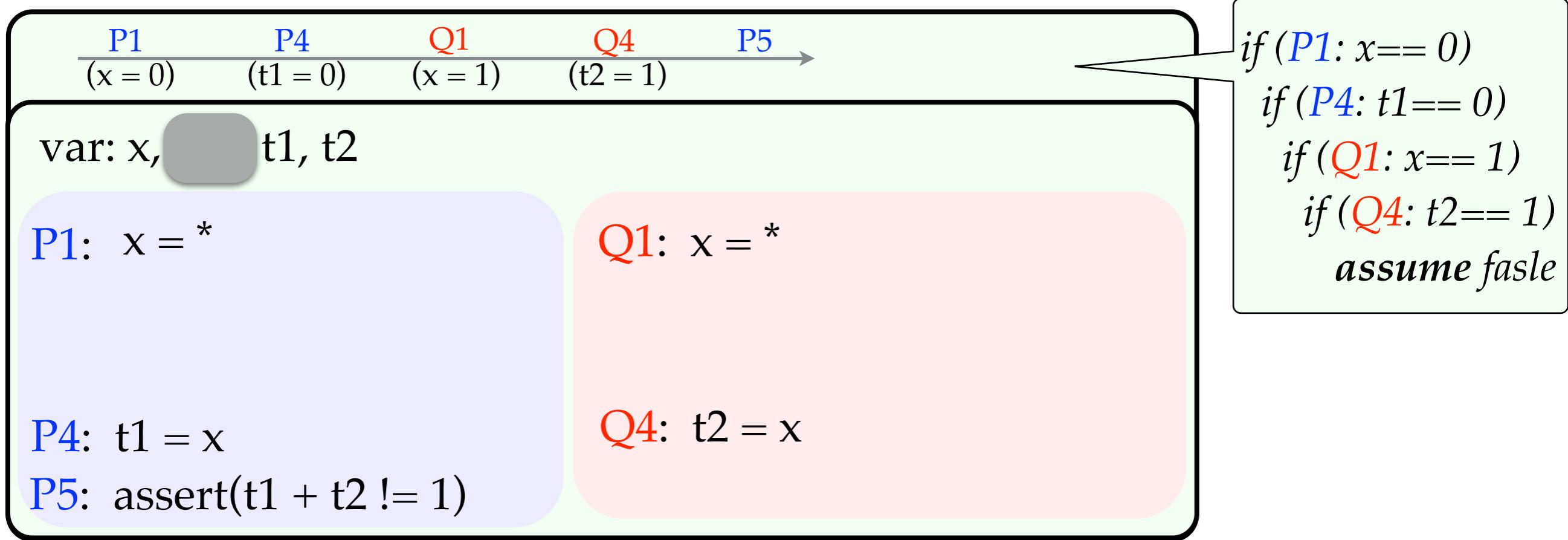


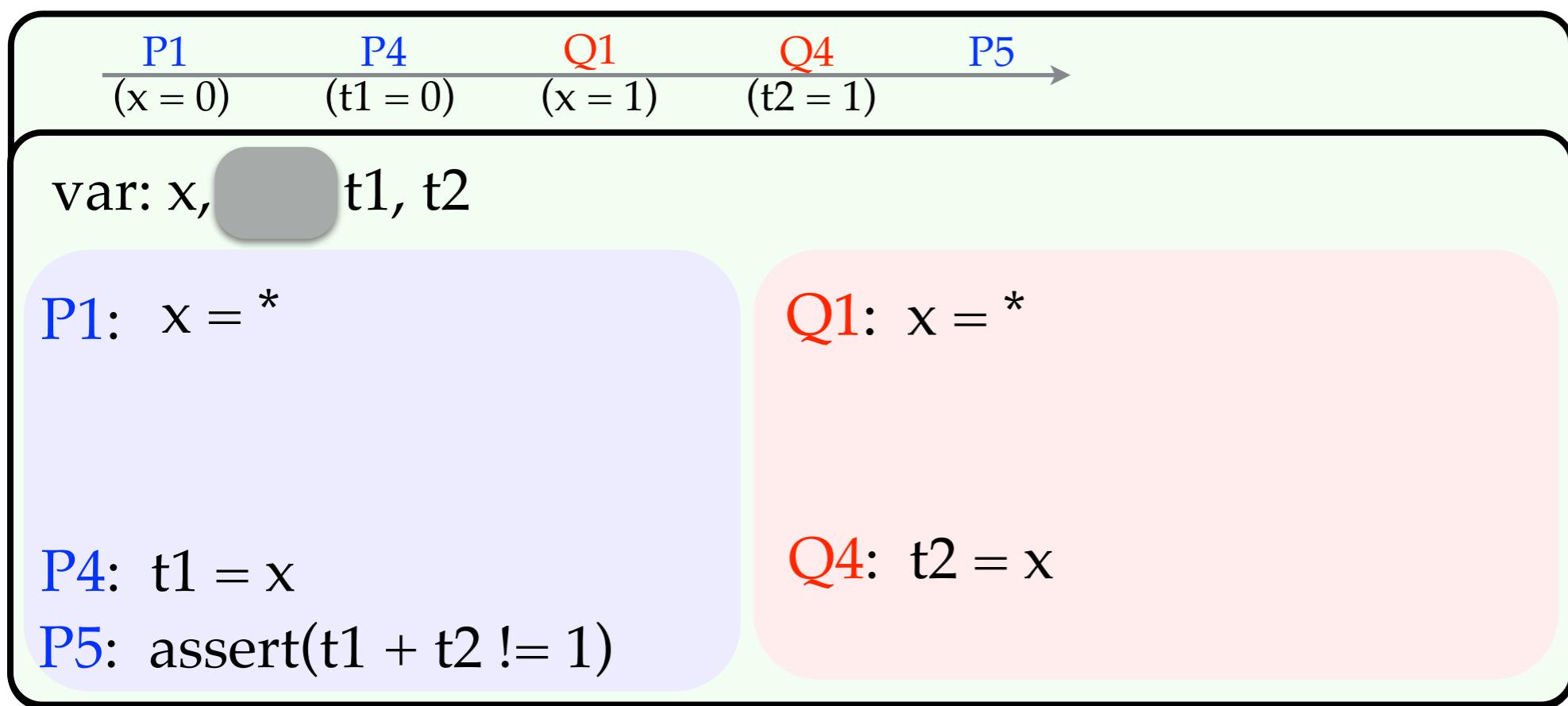
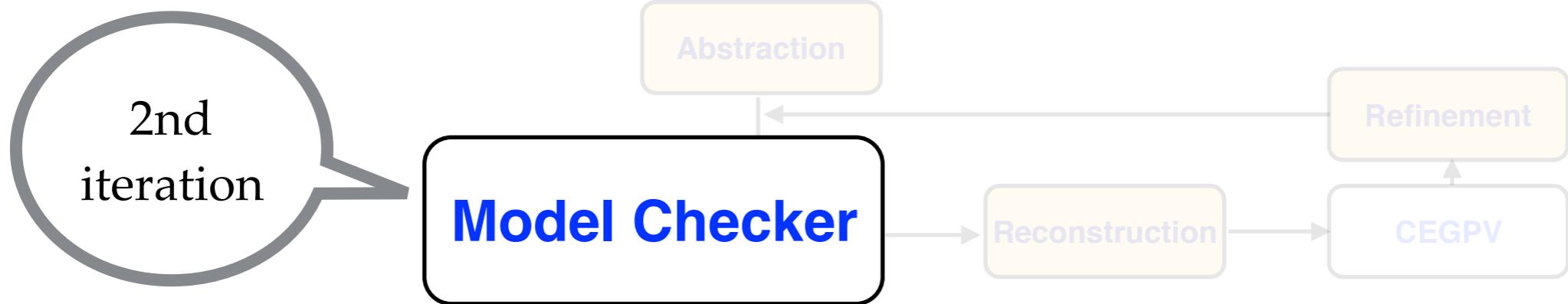
Block the counter-example from the abstraction

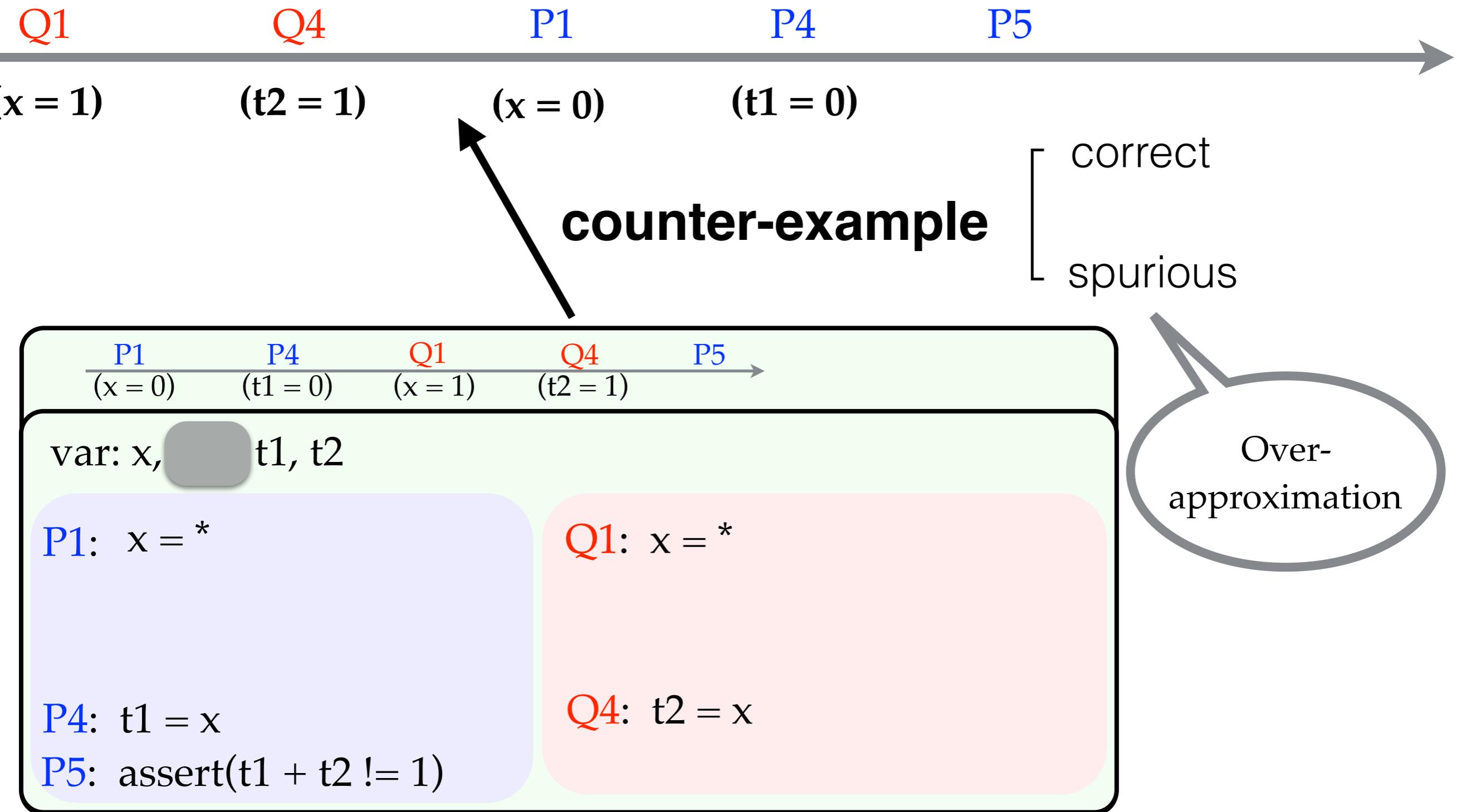
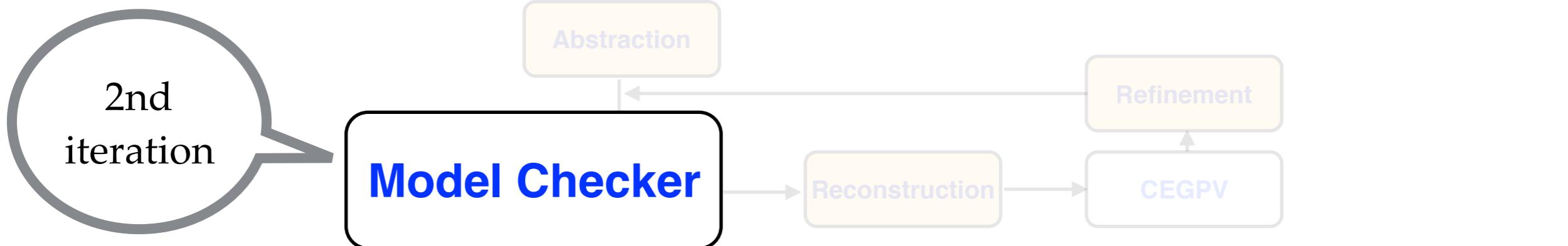


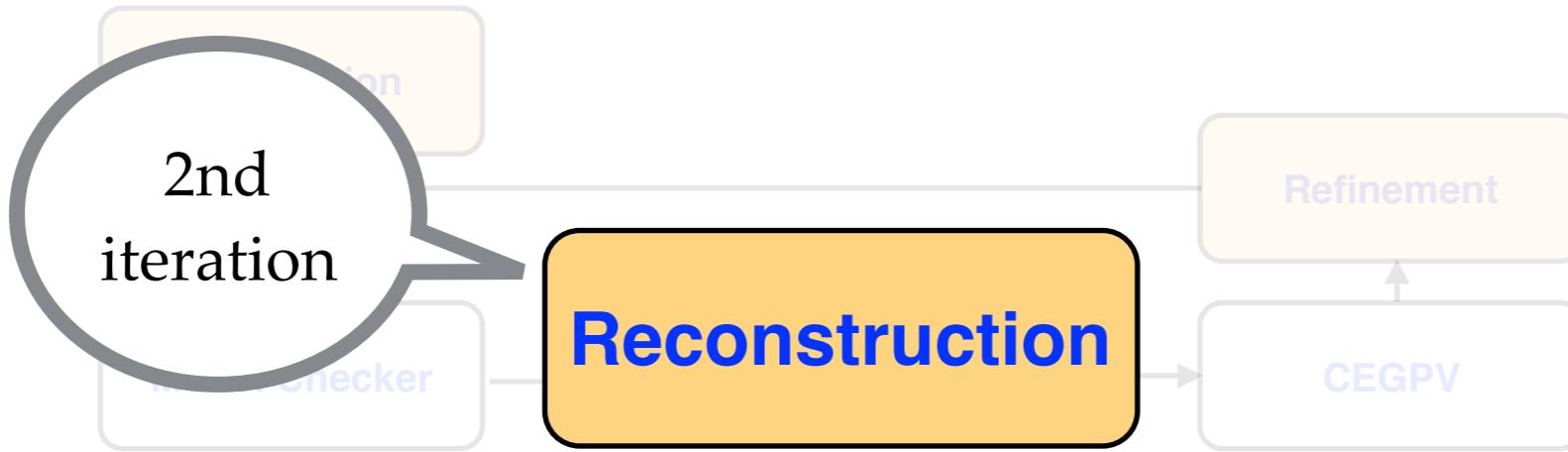


Block the counter-example from the abstraction









Q1

Q4

P1

P4

P5

$(x = 1)$

$(t2 = 1)$

$(x = 0)$

$(t1 = 0)$

add
back

Add back, update variables, instructions
Respect the counter-example

var: x, y, z, t1, t2

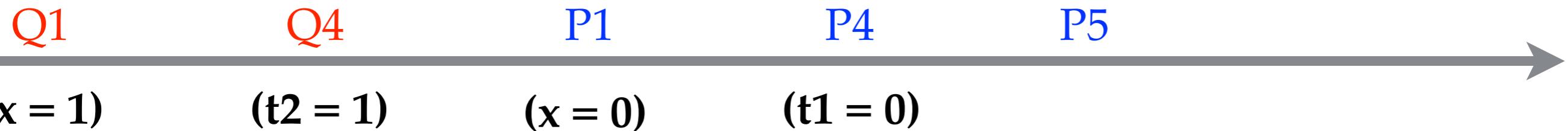
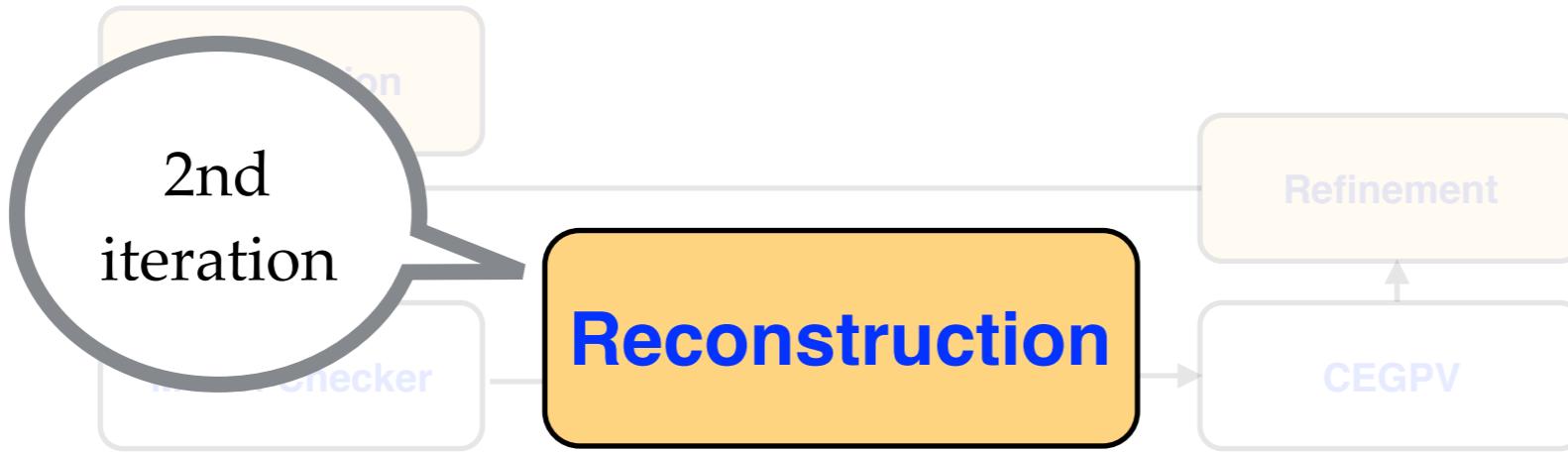
P1: $x = *$

P4: $t1 = x$

P5: assert($t1 + t2 \neq 1$)

Q1: $x = *$

Q4: $t2 = x$



add
back

Add back, update variables, instructions
Respect the counter-example

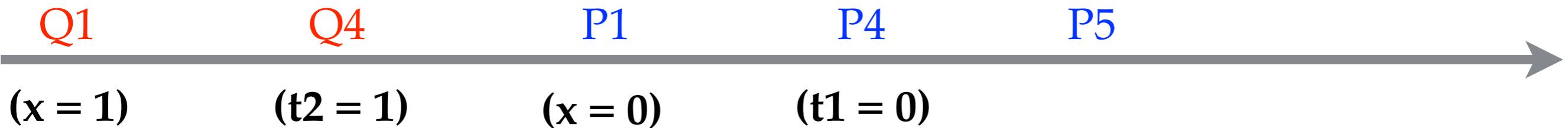
var: x, y, z, t1, t2

P1: assume $0 == y?z?0:1:1$ ✓ Q1: $x = *$

P4: $t1 = x$

P5: assert($t1 + t2 != 1$)

Q4: $t2 = x$



Add back, update variables, instructions

Respect the counter-example

var: x, y, z, t1, t2

P1: assume $0 == y?z?0:1:1$

P2: $y = z$ ✓

P3: $z = 0$ ✓

P4: assume $0 == 0$ ✓

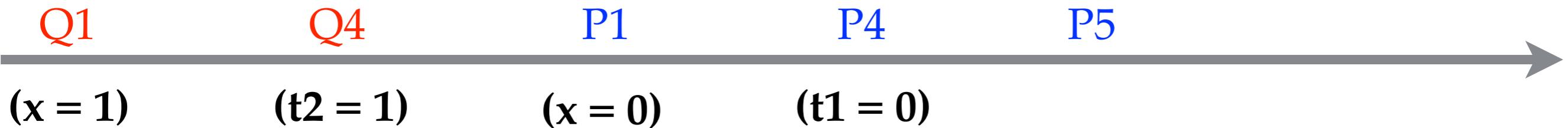
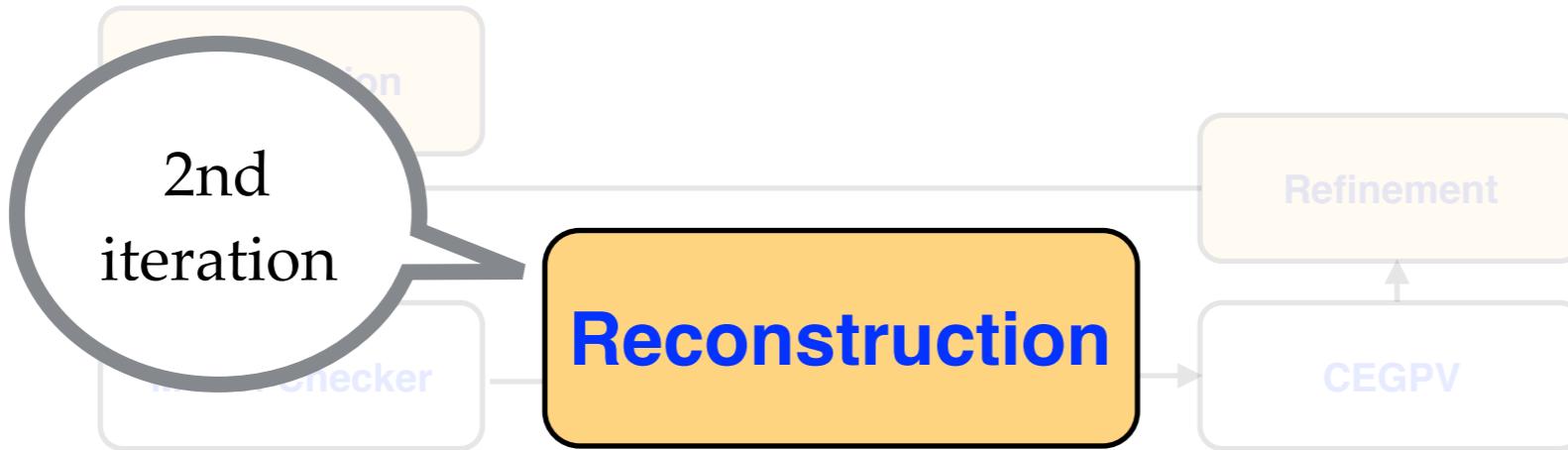
P5: assert $(0 + 1 != 1)$ ✓

✓ Q1: assume $1 == y?0:z?0:1$ ✓

Q2: $y = !z$ ✓

Q3: $z = 1$ ✓

Q4: assume $1 == 1$ ✓



Add back, update variables, instructions

Respect the counter-example

removed

var: y, z,

P1: assume $0 == y?z?0:1:1$

P2: $y = z$ ✓

P3: $z = 0$ ✓

P4: assume $0 == 0$ ✓

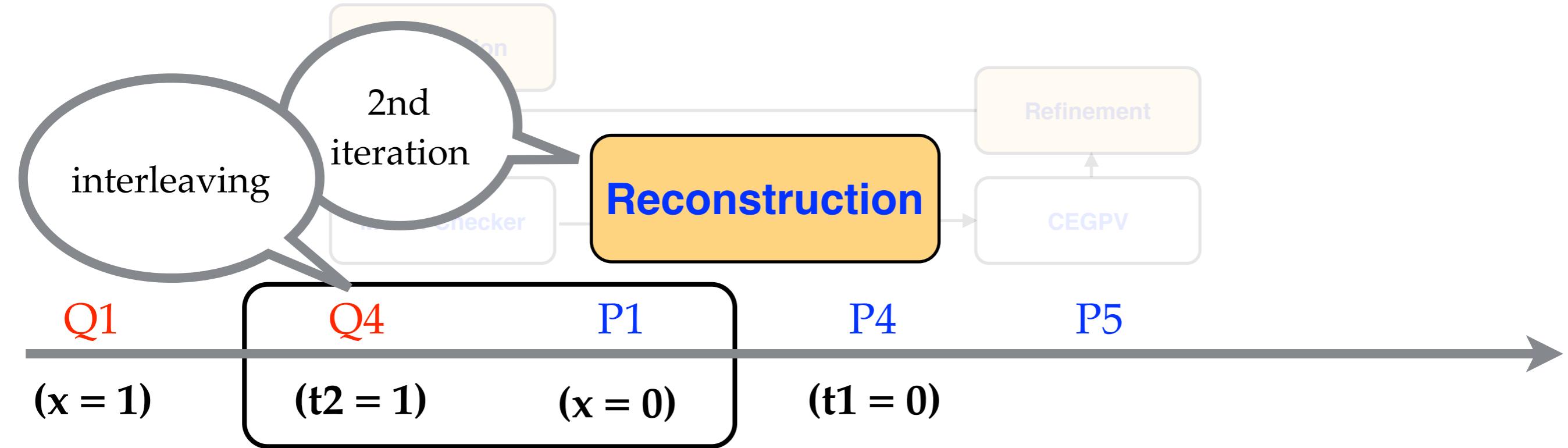
P5: assert $(0 + 1 != 1)$ ✓

✓ Q1: assume $1 == y?0:z?0:1$ ✓

Q2: $y = !z$ ✓

Q3: $z = 1$ ✓

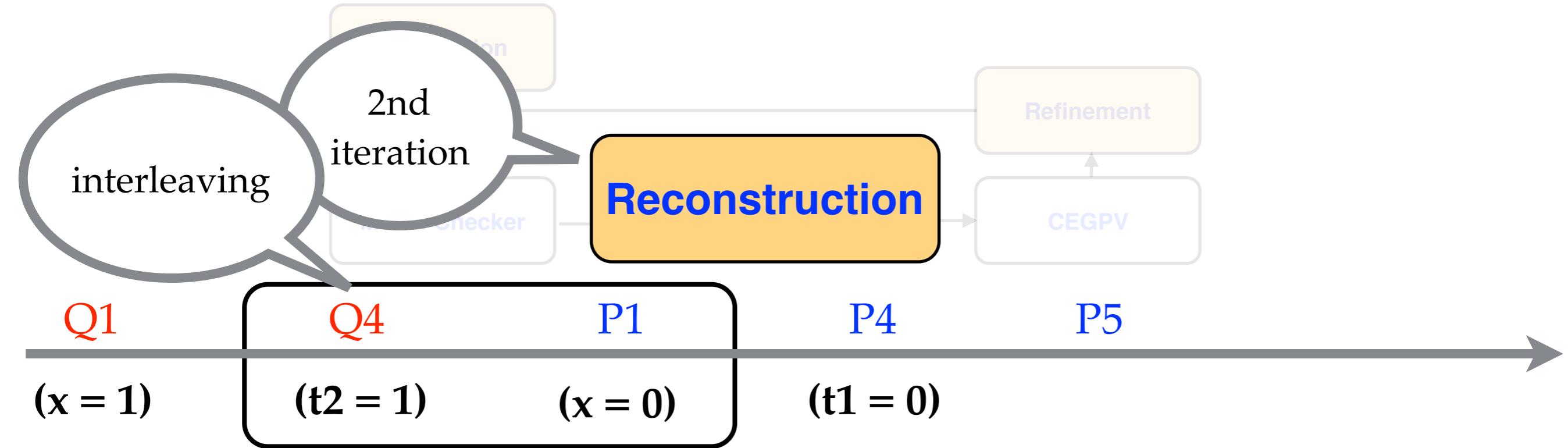
Q4: assume $1 == 1$ ✓



Add back, update variables, instructions

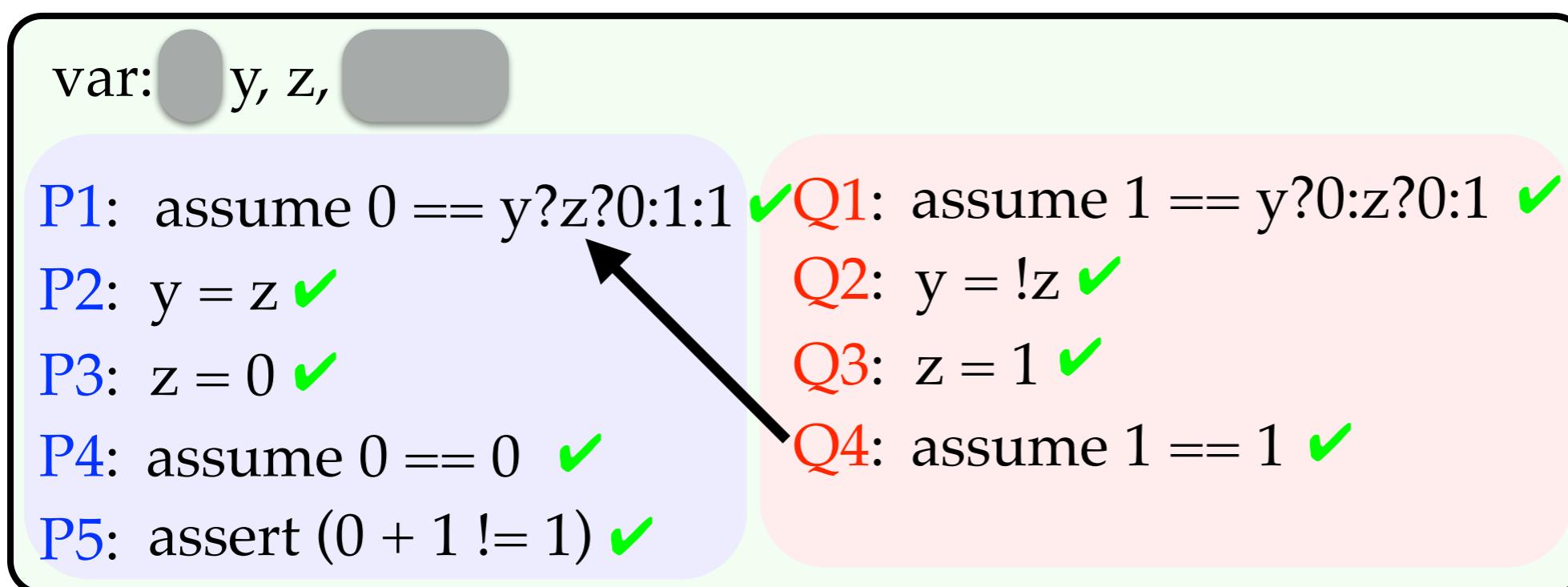
Respect the counter-example

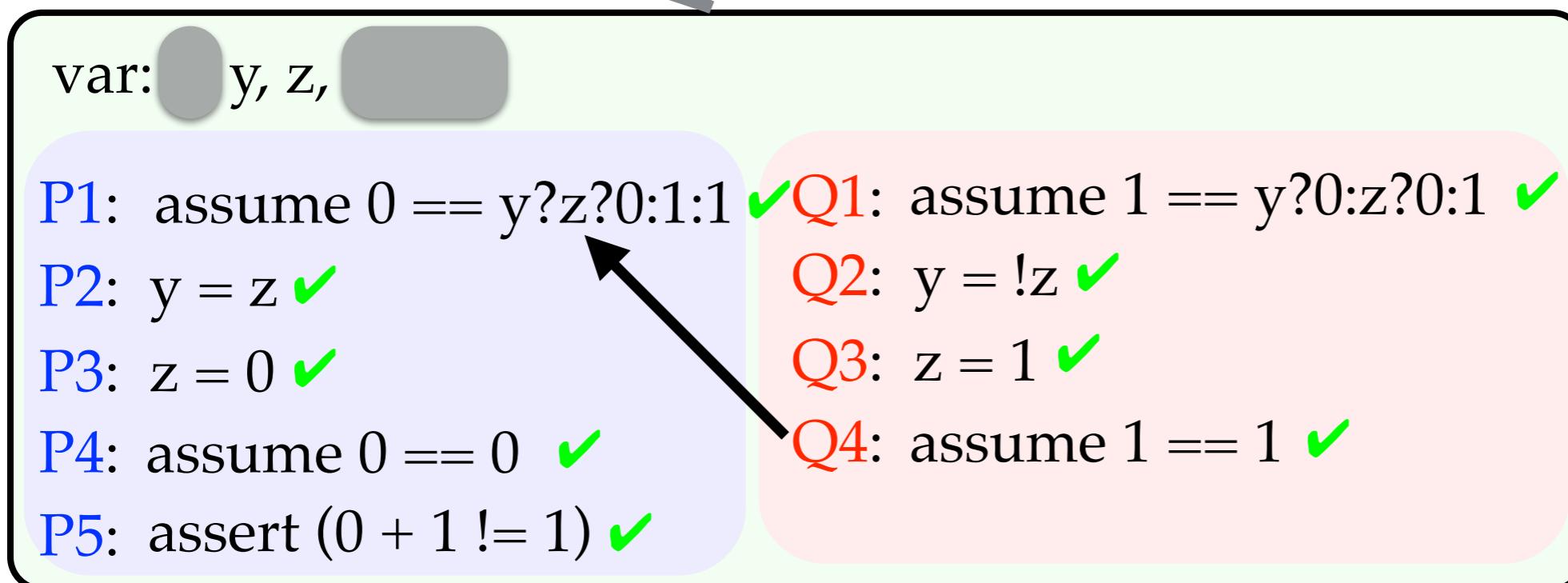
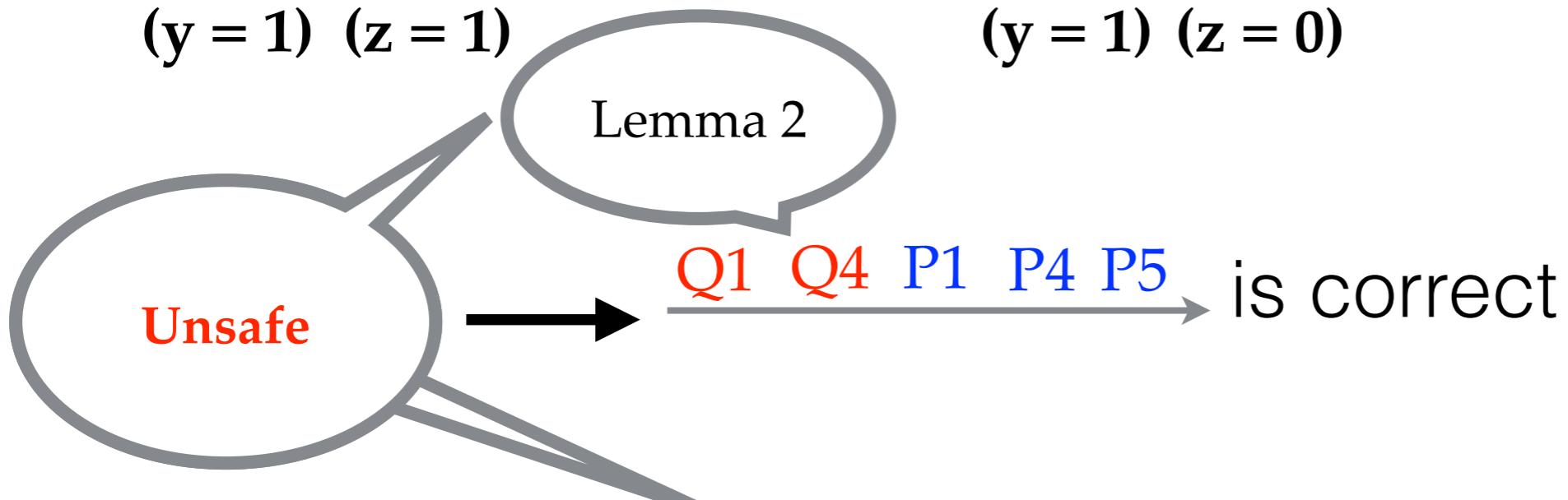
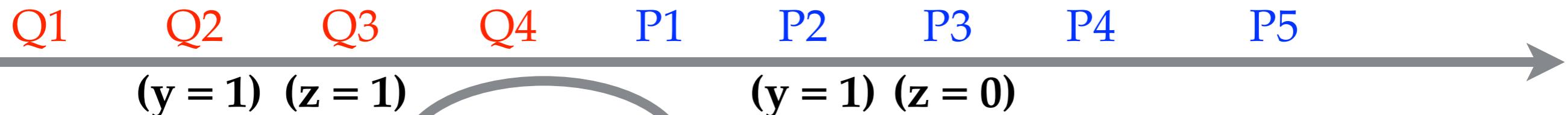
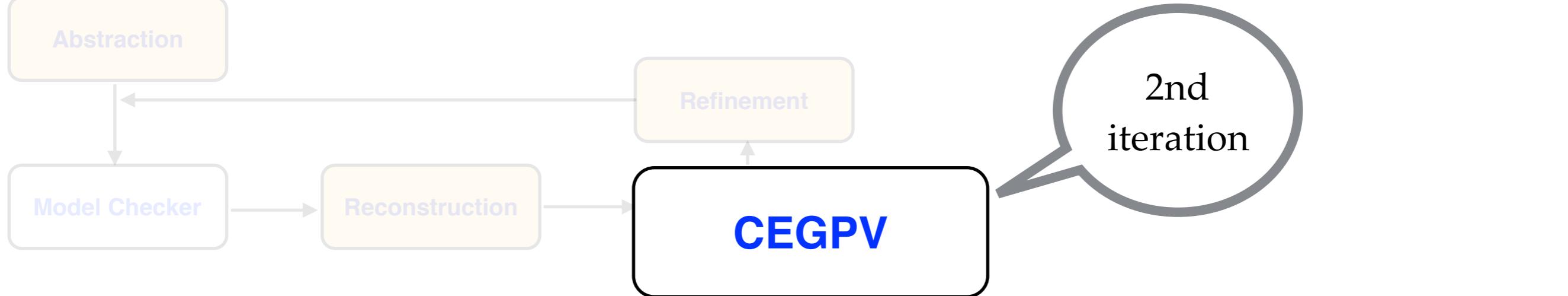
var: y, z,	
P1: assume $0 == y?z?0:1:1$	✓ Q1: assume $1 == y?0:z?0:1$ ✓
P2: $y = z$ ✓	Q2: $y = !z$ ✓
P3: $z = 0$ ✓	Q3: $z = 1$ ✓
P4: assume $0 == 0$ ✓	Q4: assume $1 == 1$ ✓
P5: assert $(0 + 1 != 1)$ ✓	

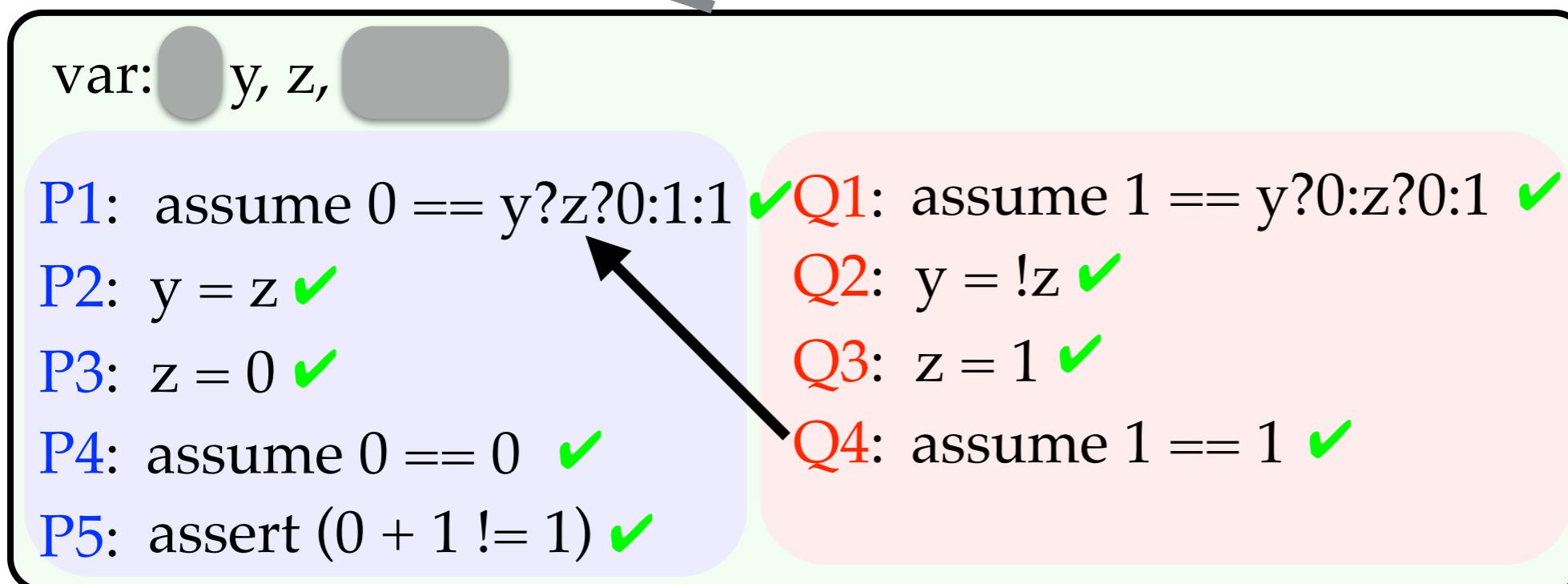
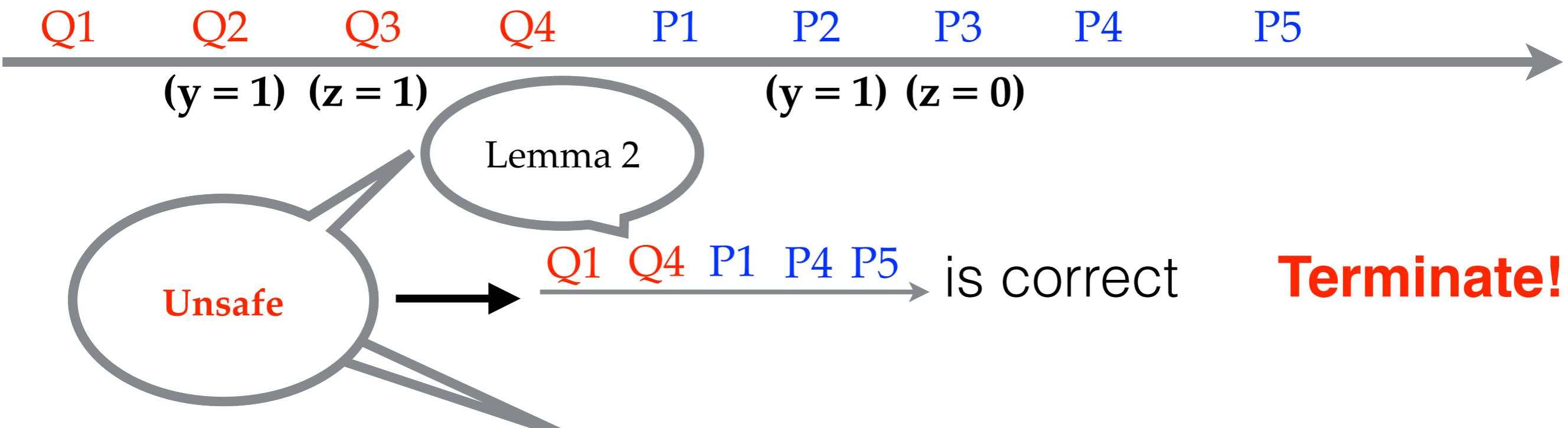
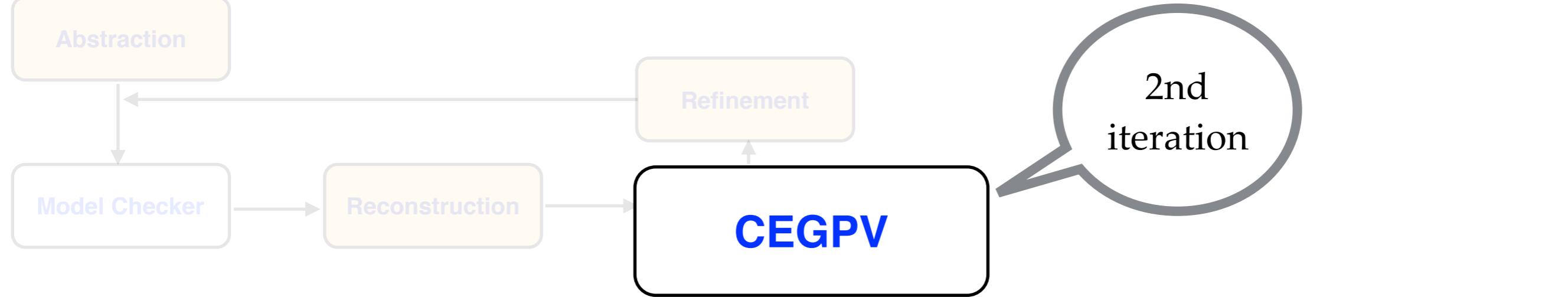


Add back, update variables, instructions

Respect the counter-example



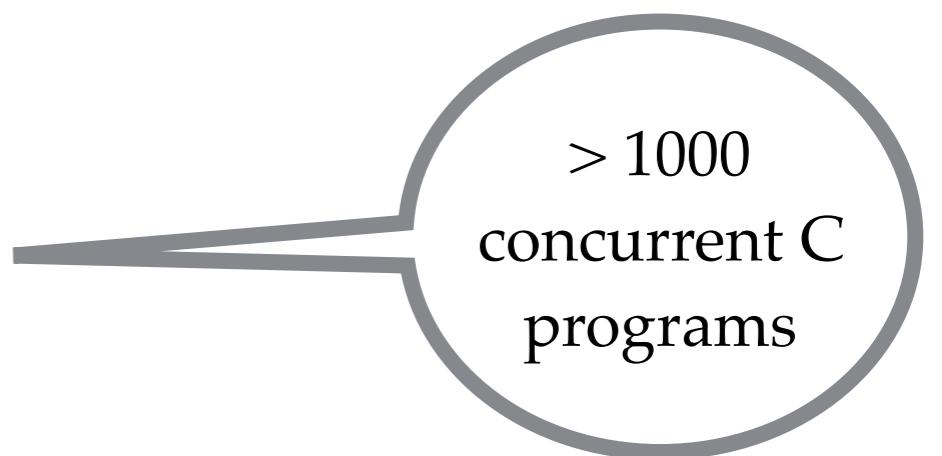




Experiment results

Build on top of CBMC

Run on SV-COMP15 benchmarks



Experiment results

Build
Run

sub-category	#programs	CBMC 5.1			CEGPV		
		pass	fail	time	pass	fail	time
pthread-wmm-mix-unsafe	466	466	0	40301	466	0	1076
pthread-wmm-podwr-unsafe	16	16	0	286	16	0	21
pthread-wmm-rfi-unsafe	76	76	0	958	76	0	141
pthread-wmm-safe-unsafe	200	200	0	12578	200	0	917
pthread-wmm-thin-unsafe	12	12	0	252	12	0	15
pthread-unsafe	17	12	5	441	17	0	302
pthead-atomic-unsafe	2	2	0	2	2	0	2
pthread-ext-unsafe	8	4	4	7	8	0	7
pthread-lit-unsafe	3	2	1	3	2	1	2
pthread-wmm-rfi-safe	12	12	0	3154	12	0	138
pthread-wmm-safe-sa	102	102	2	352	104	0	114
pthread-wmm-thin-sa	12	12	0	28	12	0	12
pthread-safe		7	7	124	13	1	63
pthead-atomic-safe		7	1	76	8	0	10
pthread-ext-safe	45	19	26	938	31	14	569
pthread-lit-safe	8	3	5	8	3	5	5

Pass more
tests

Experiment results

Build
Run

sub-category	#programs	CBMC 5.1			CEGPV		
		pass	fail	time	pass	fail	time
pthread-wmm-mix-unsafe	466	466	0	40301	466	0	1076
pthread-wmm-podwr-unsafe	16	16	0	286	16	0	21
pthread-wmm-rfi-unsafe	76	76	0	958	76	0	141
pthread-wmm-safe-unsafe	200	200	0	12578	200	0	917
pthread-wmm-thin-unsafe	12	12	0	252	12	0	15
pthread-unsafe	17	12	5	441	17	0	302
pthead-atomic-unsafe	2	2	0	2	2	0	2
pthread-ext-unsafe	8	4	4	7	8	0	7
pthread-lit-unsafe	3	2	1	3	2	1	2
pthread-wmm-rfi-safe	12	12	0	3154	12	0	138
pthread-wmm-safe-s		102	2	352	104	0	114
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pthread-safe		7	7	124	13	1	63
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pthread-ext-safe	45	19	26	938	31	14	569
pthread-lit-safe	8	3	5	8	3	5	5

Pass more
tests

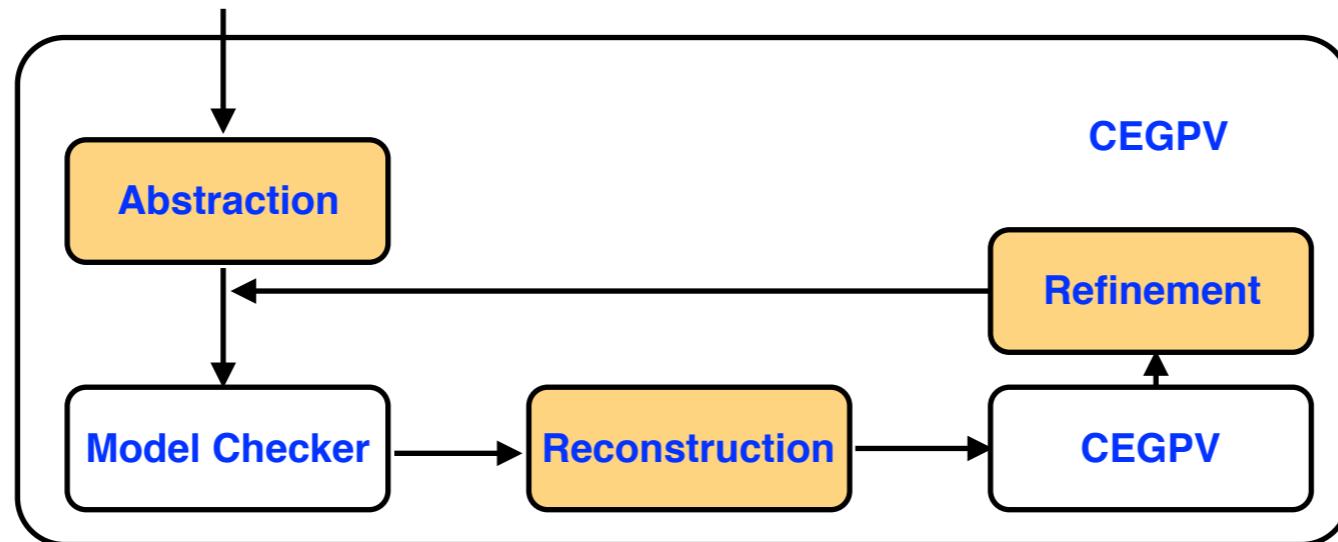
10x faster

Summary

1. Deal with the **state-space explosion** problem
2. CEGAR extension for program verification
3. Code to code translation

Can run on any back-end tools

4. Run on top of CBMC, **much** faster



Thank you!